



## Basic Principles and Evidences of Wind Turbine Noise Generation Mechanisms

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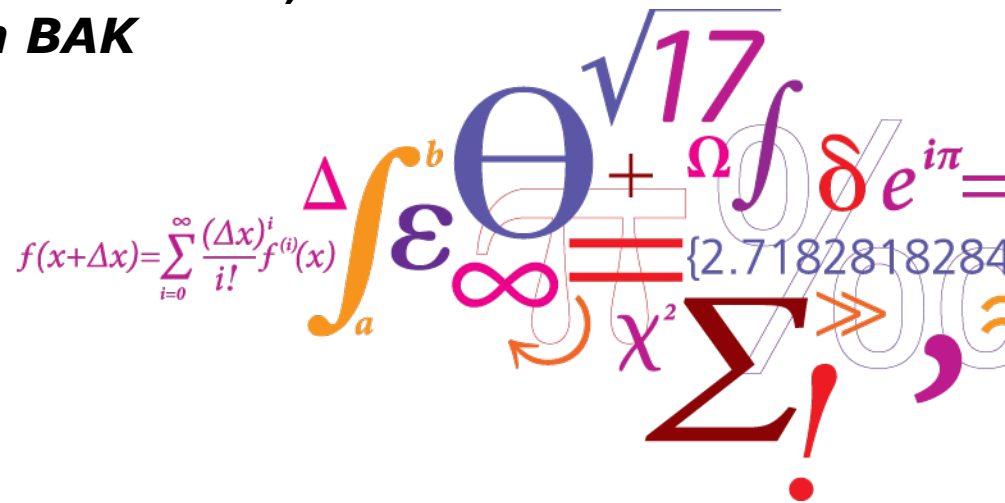
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# Basic Principles and Evidences of Wind Turbine Noise Generation Mechanisms

*Franck BERTAGNOLIO, Helge Aa. MADSEN,  
Andreas FISCHER and Christian BAK*



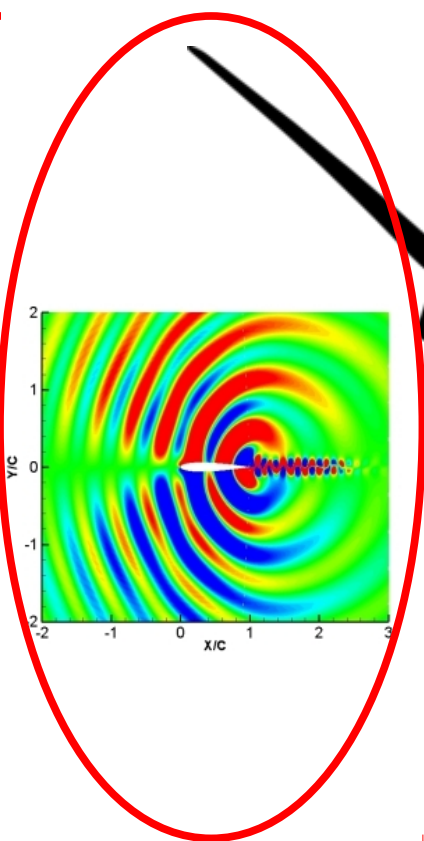
## *Two main parts:*

- **Physics of Sound Generation**
  - ◆ *Basic mechanisms of sound generation*
  - ◆ *Using analogies - No equations :-)*
  - ◆ *Mechanisms responsible of wind turbine noise*
  
- **Characterization of wind turbine noise sources**
  - ◆ *Using surface pressure microphones*
  - ◆ *Measurements performed on a 2MW wind turbine*
  
- **Conclusions**

# WIND TURBINE NOISE

## Noise generation mechanisms

Aerodynamic  
and/or  
Mechanical noise



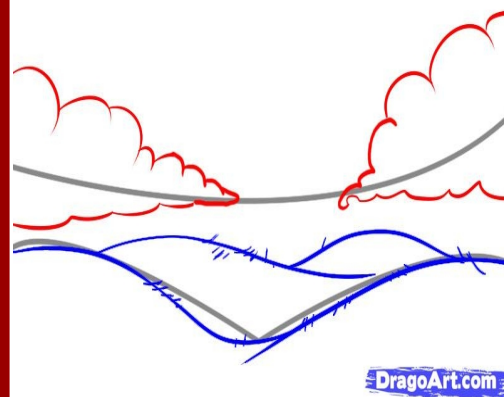
## Wind turbine noise

As it can be measured  
in the direct vicinity  
of the wind turbine  
& As used for  
WT noise assessment



## Propagation of sound

Atmospheric conditions,  
Orography, Vegetation,  
Refraction, Diffraction



## Perception of sound by receiver

More subjective,  
Sensitivity  
of individual,  
Quality of noise,  
Home insulation

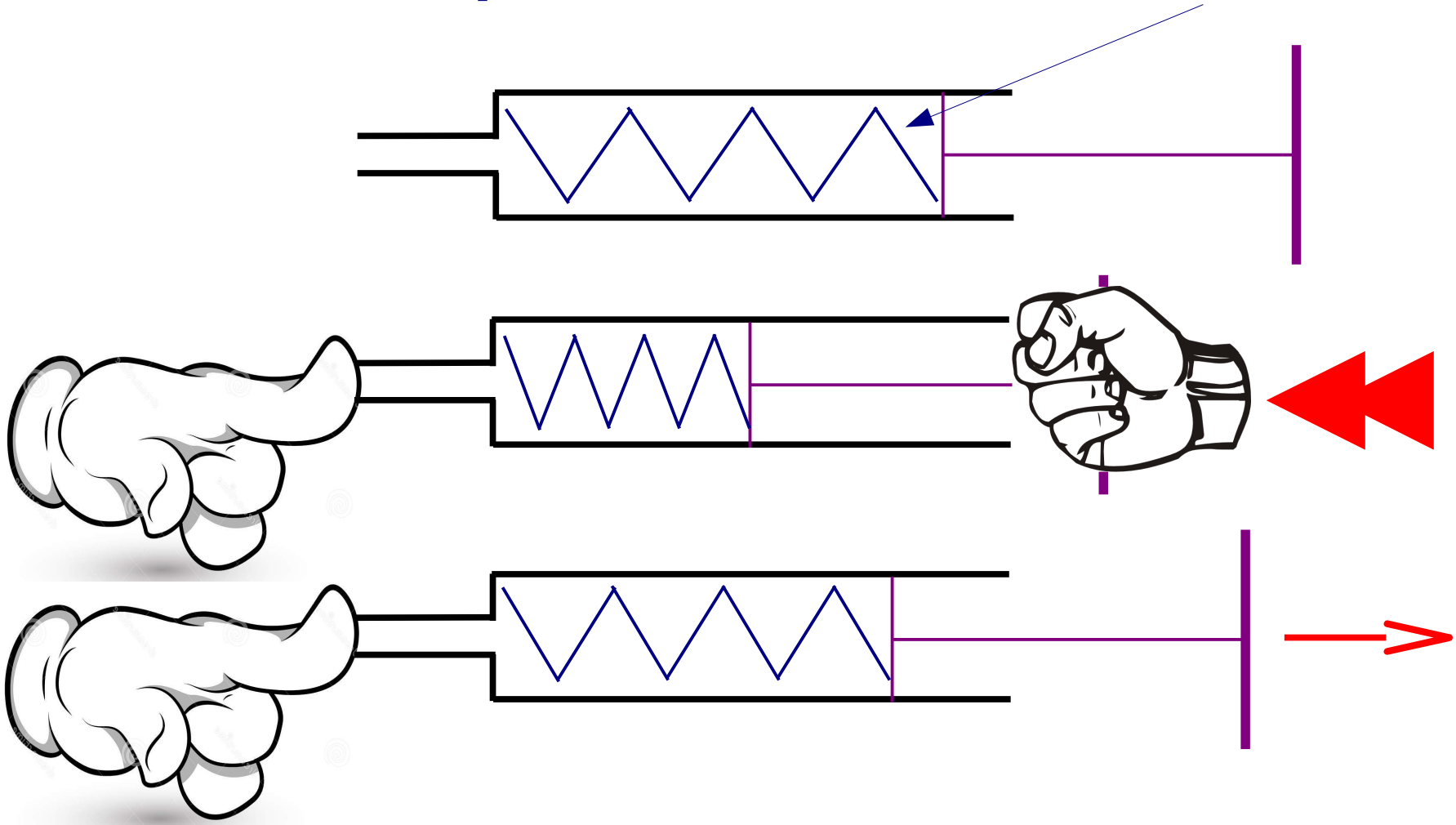




# The Physics of Sound Generation

## *Analogy:*

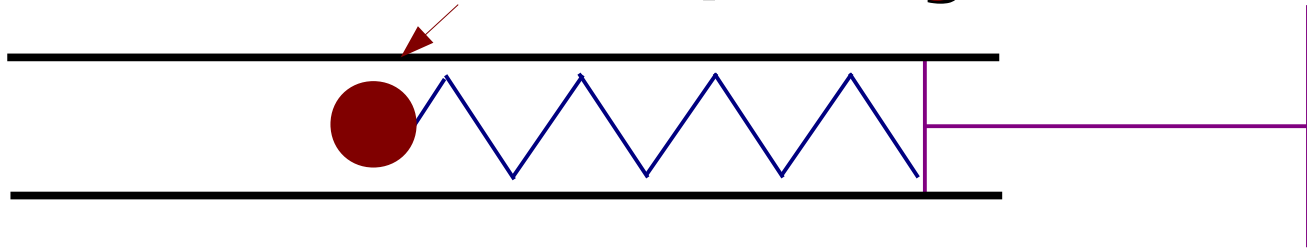
- The **AIR** is compressible = acts as a **SPRING**!



# The Physics of Sound Generation

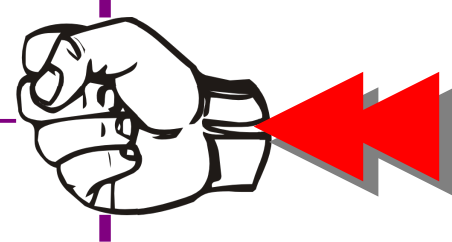
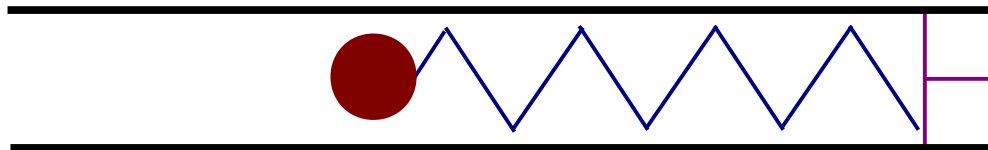
## *Analogy:*

- The **AIR** has a **MASS**! (it is **light** but **still...!!!**)

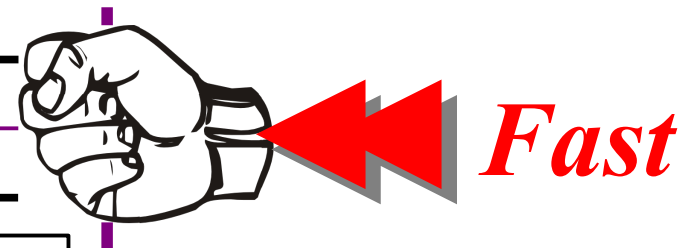
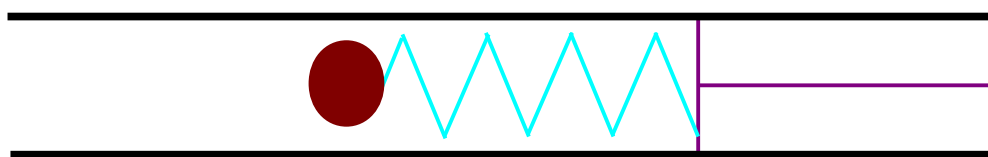


- Two **important consequences**:

→ **Energy** is required to *push* the air



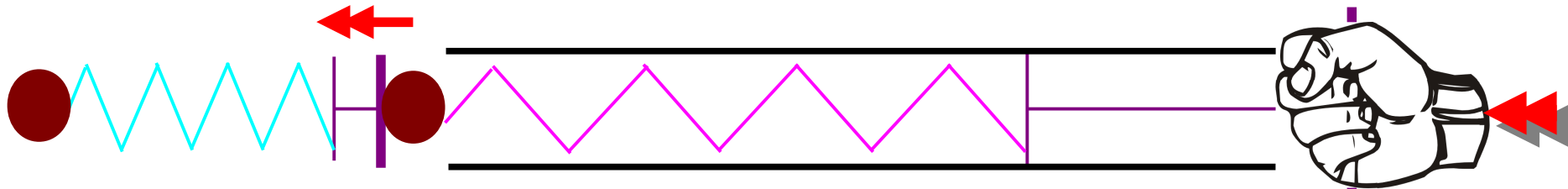
→ Air has **inertia**



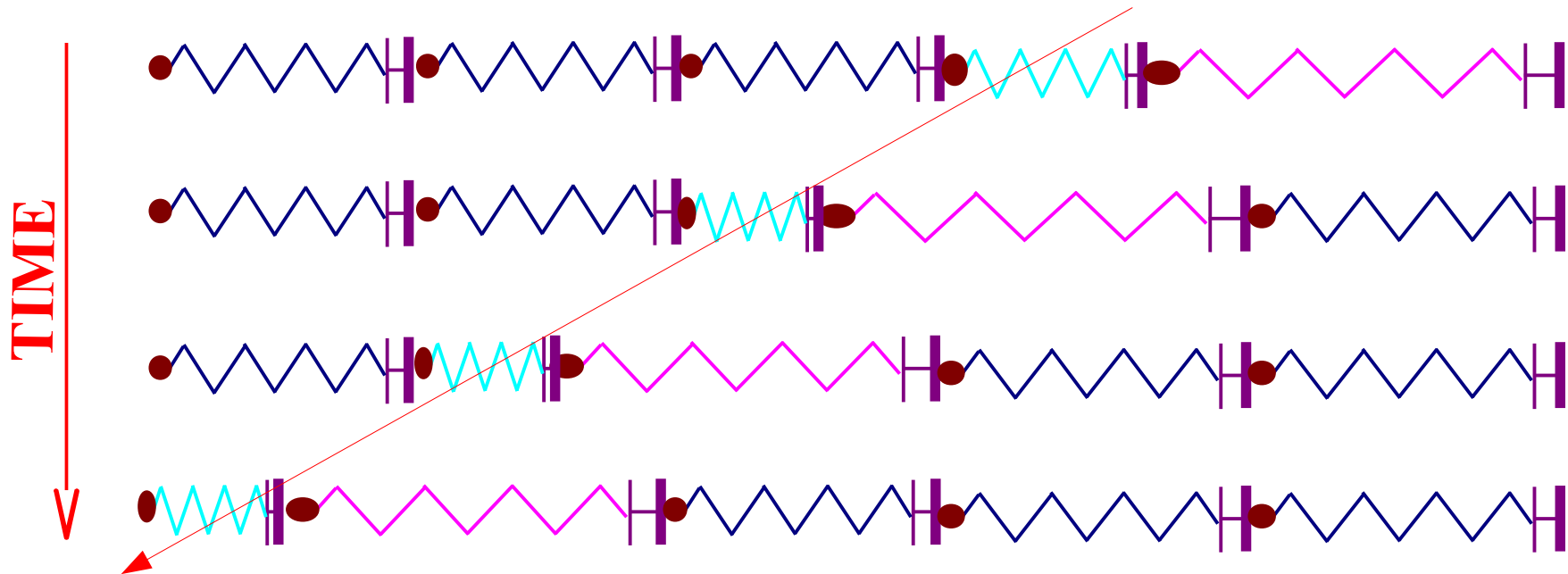
**Energy** is **stored** = **Compressed air!**

# The Physics of Sound Generation

**Analogy:** ➤ The **AIR** = **MASS** + **SPRING**



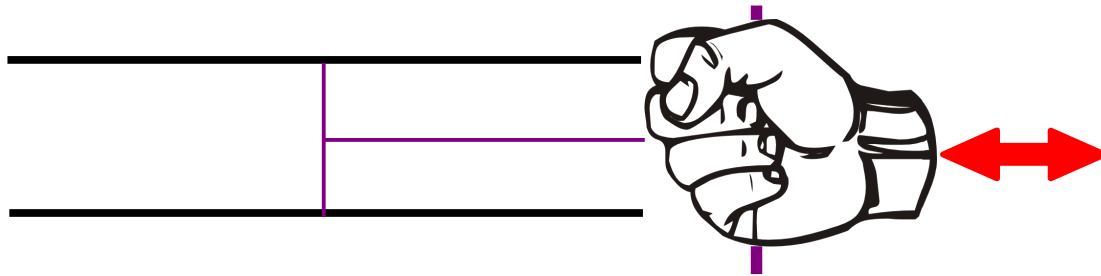
**Energy is released pushing contiguous air mass!**



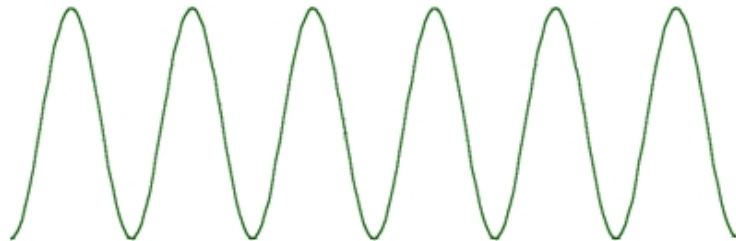
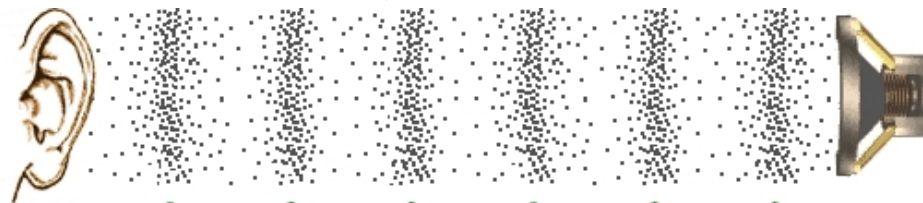
**Travelling wave at  $C_0 \approx 340 \text{ m/s}$  = SPEED OF SOUND**

# The Physics of Sound Generation

**= *Working principle of a loudspeaker:***



**SPEED =  $C_0 \approx 340$  m/s**



***Very fast:***

**1000 times/second**

**= 1000 Hertz**

**= *Frequency***

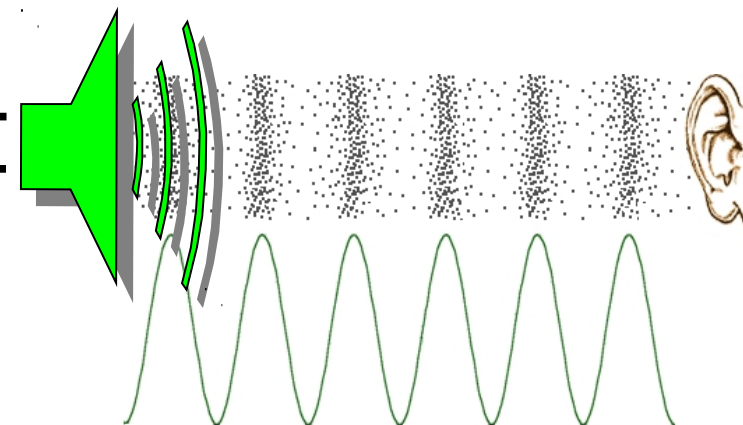
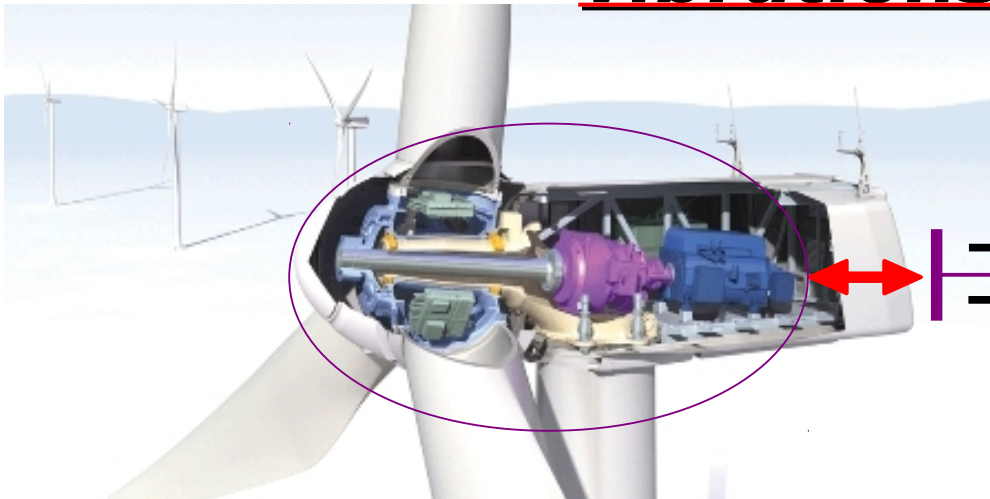
***Very efficient loudspeaker only  
converts 5% of the energy into  
sound energy (dB)***

# The Physics of Sound Generation

## *Wind turbine mechanical noise*

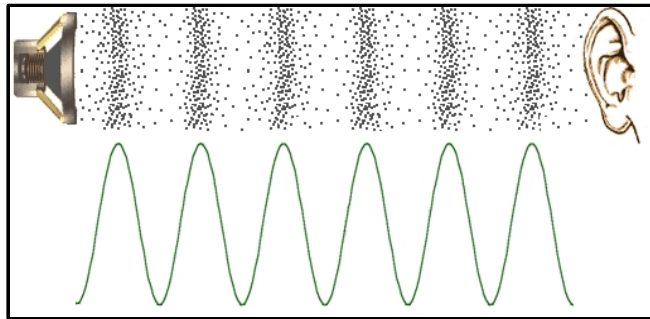
**Nacelle components act as loudspeakers!**

**Shaft+Gear+Generator rotate  
and may be *slightly unbalanced* or *misaligned*  
generating (eigen-)modal structural vibrations = pushing!**

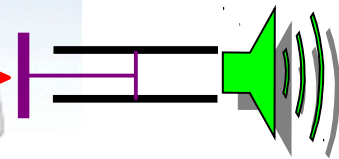
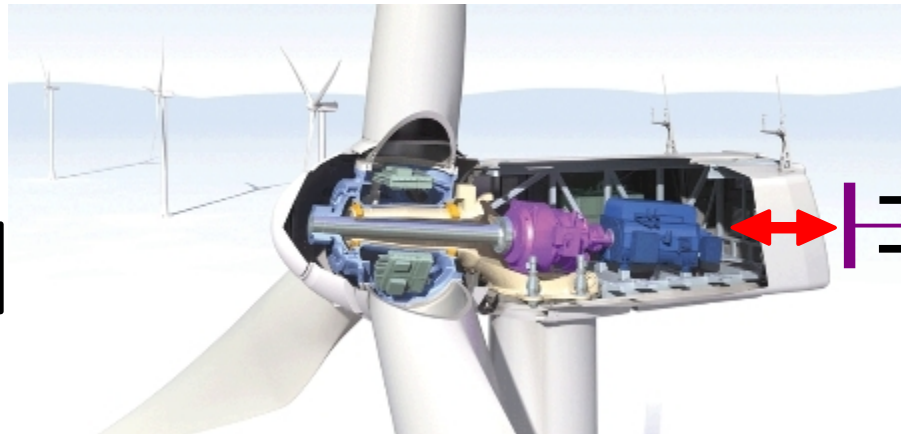


# The Physics of Sound Generation

*Wind turbine mechanical noise is tonal:*

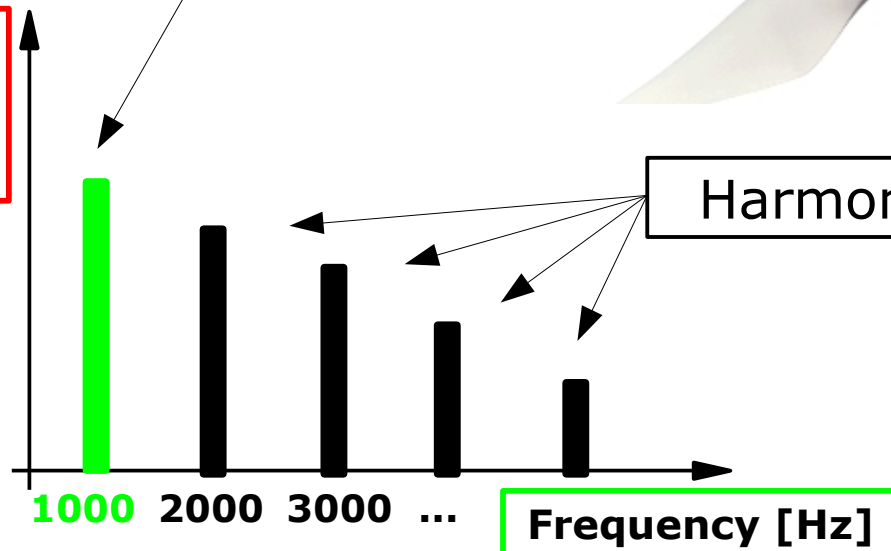


**Narrow band noise**



Noise  
Level  
[dB(A)]

=  
Energy  
Level



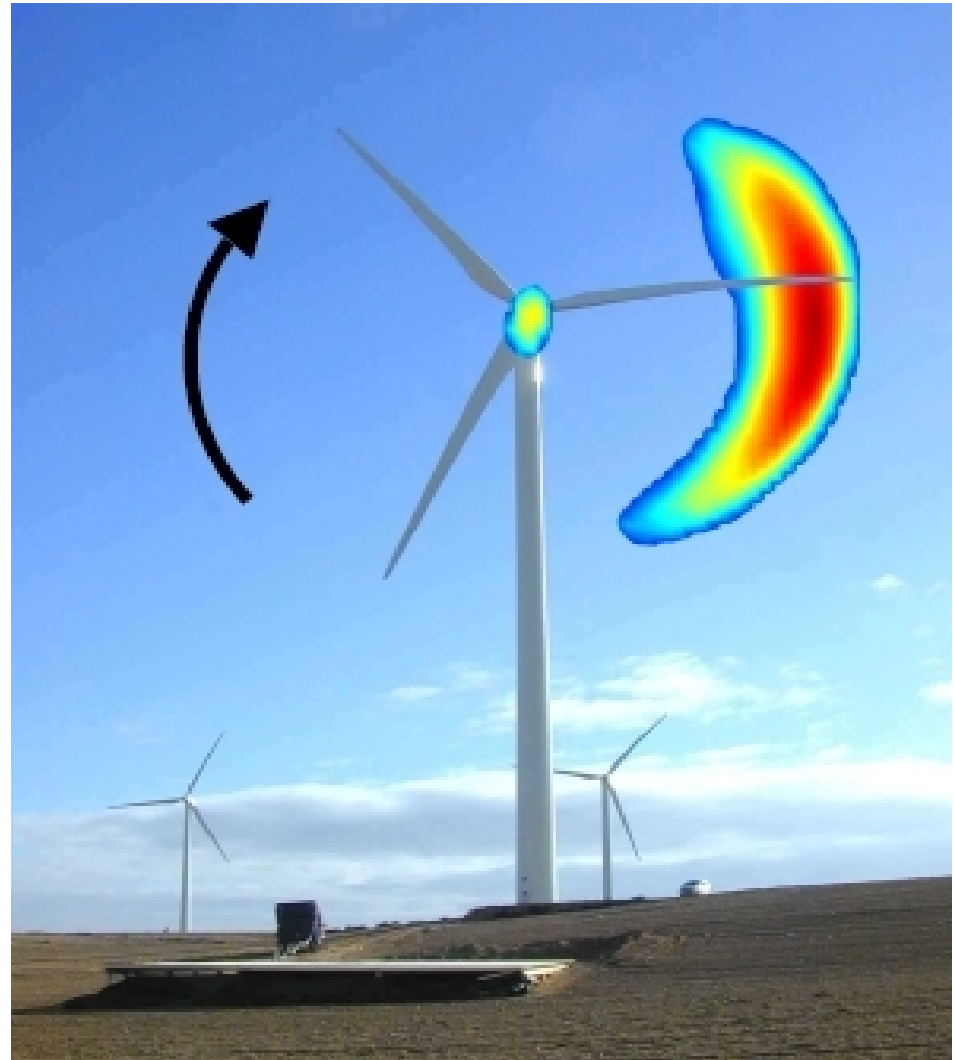
Harmonics

**Energy  
Spectrum**

# The Physics of Sound Generation

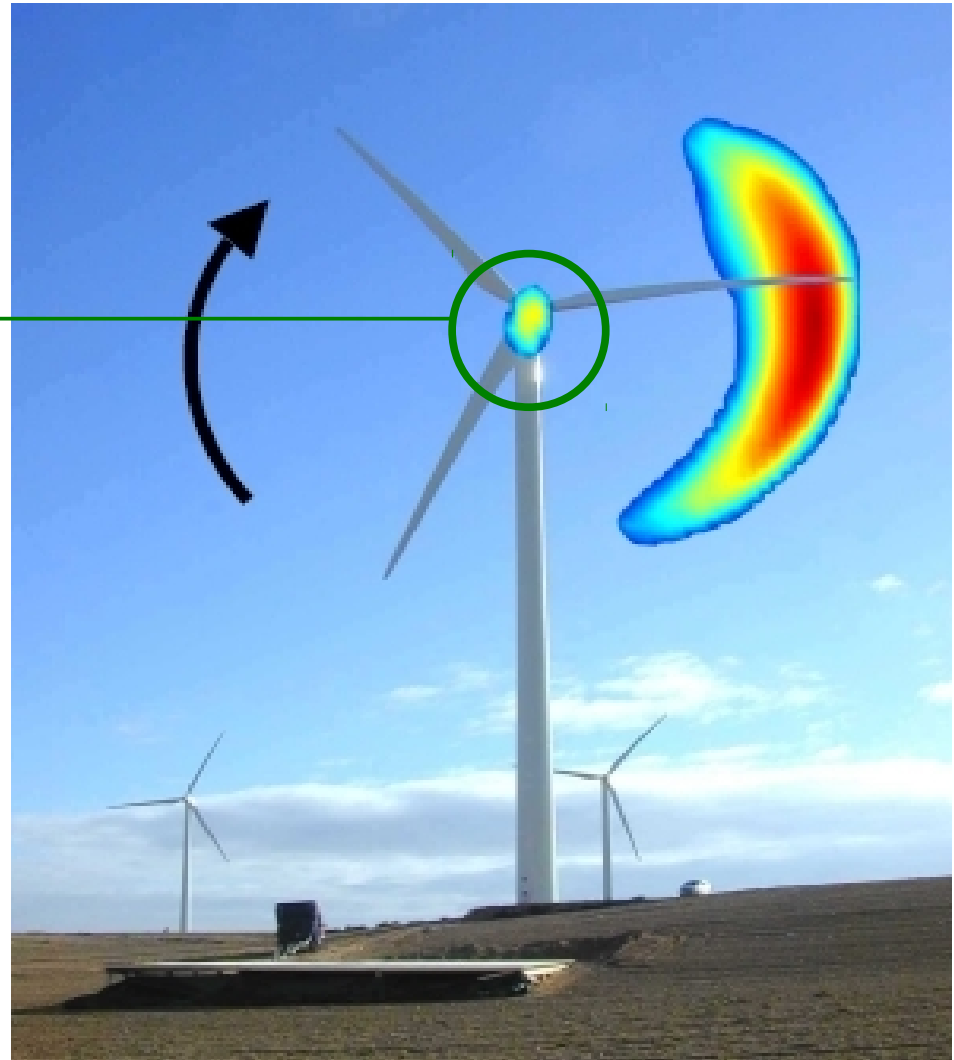
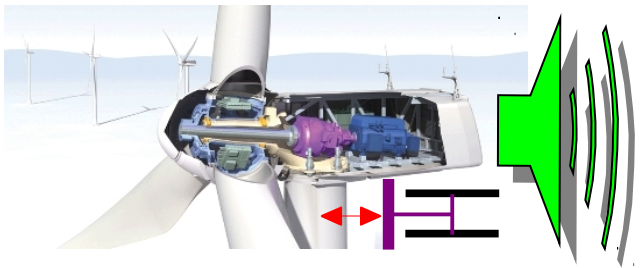
## *Wind turbine noise visualization:*

Oerlemans and  
Schepers, NLR [2009]



# The Physics of Sound Generation

## *Wind turbine noise visualization:*



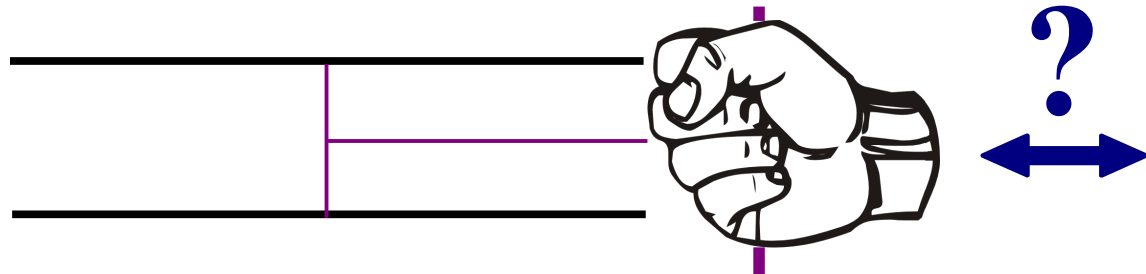
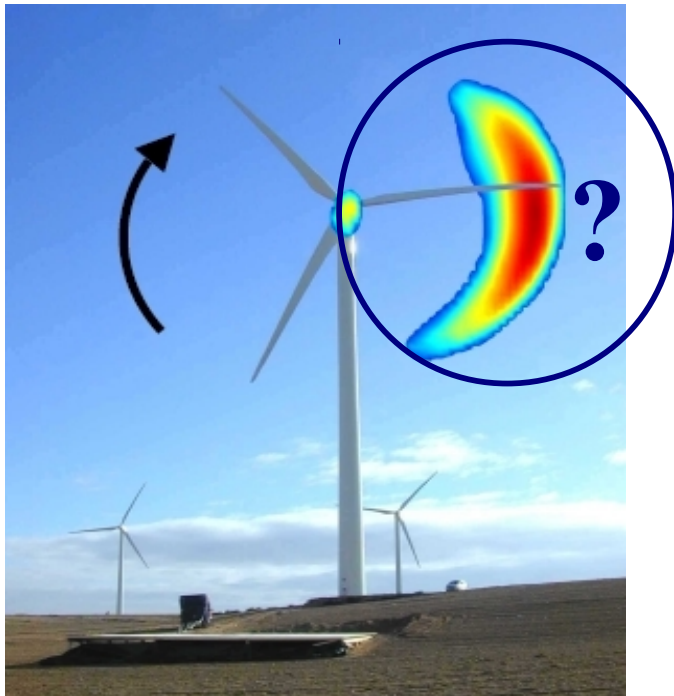
*Mechanical noise*  
*from nacelle is*  
***NOT dominant!!!***



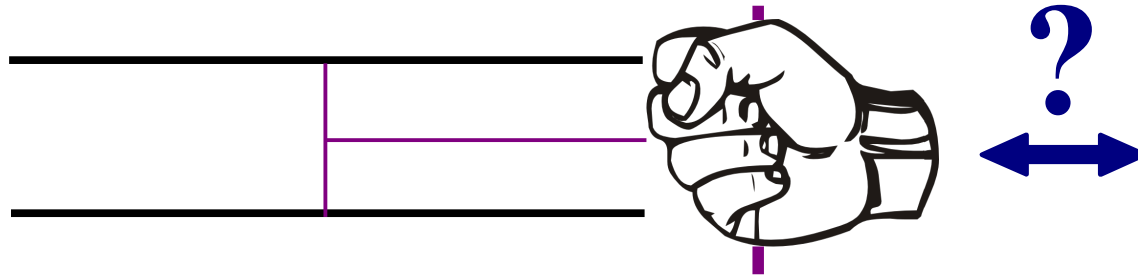
# The Physics of Sound Generation

*There are no loudspeakers  
on wind turbine blades! Then...*

**... WHO IS PUSHING?**



## ... WHO IS PUSHING?

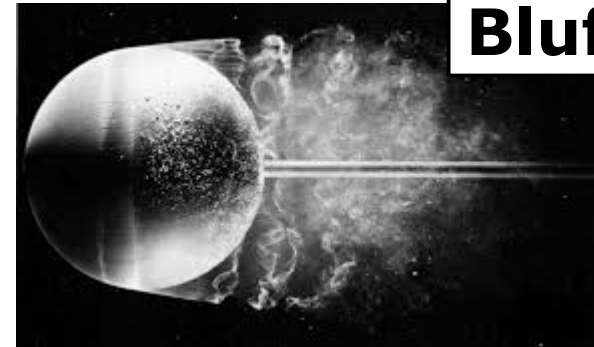
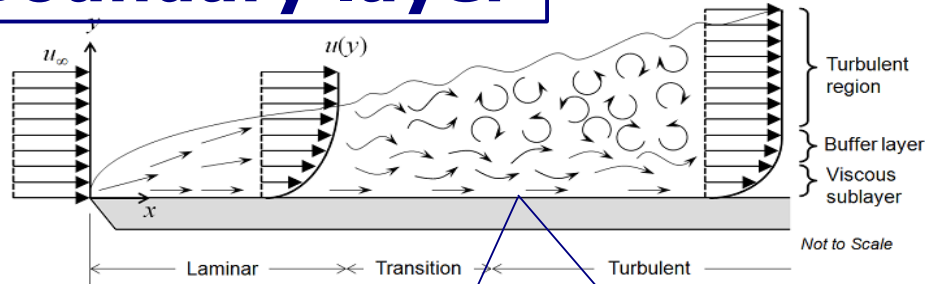


**TURBULENCE!**

# The Physics of Sound Generation

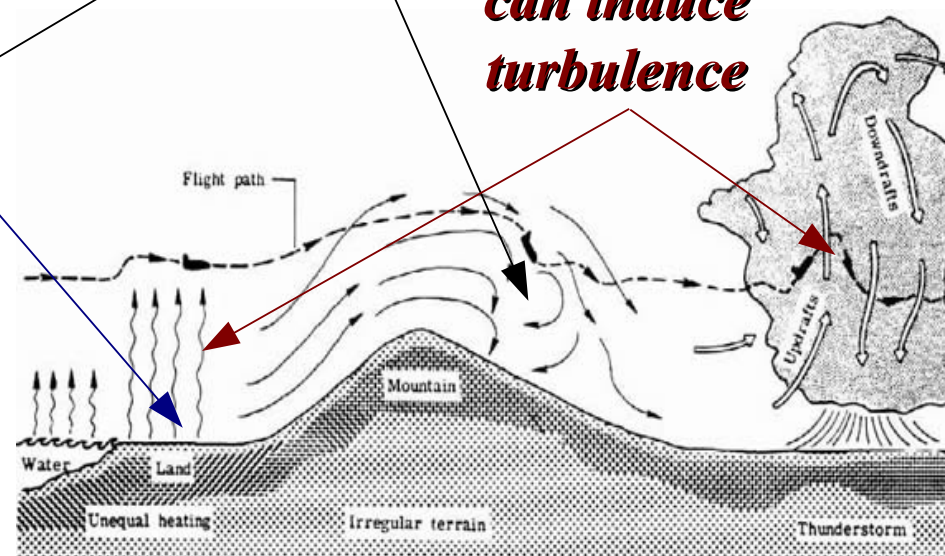
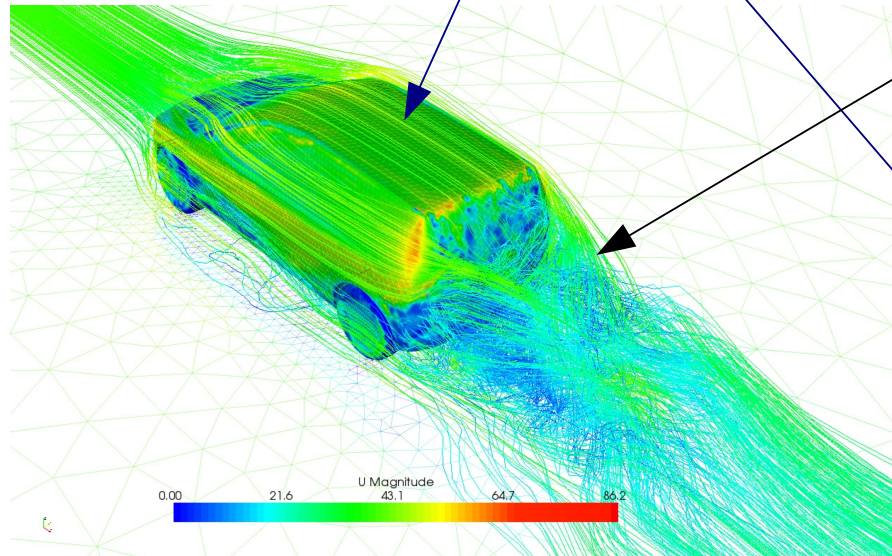
*What is turbulence? Flow convection induces CHAOS*

## Boundary layer



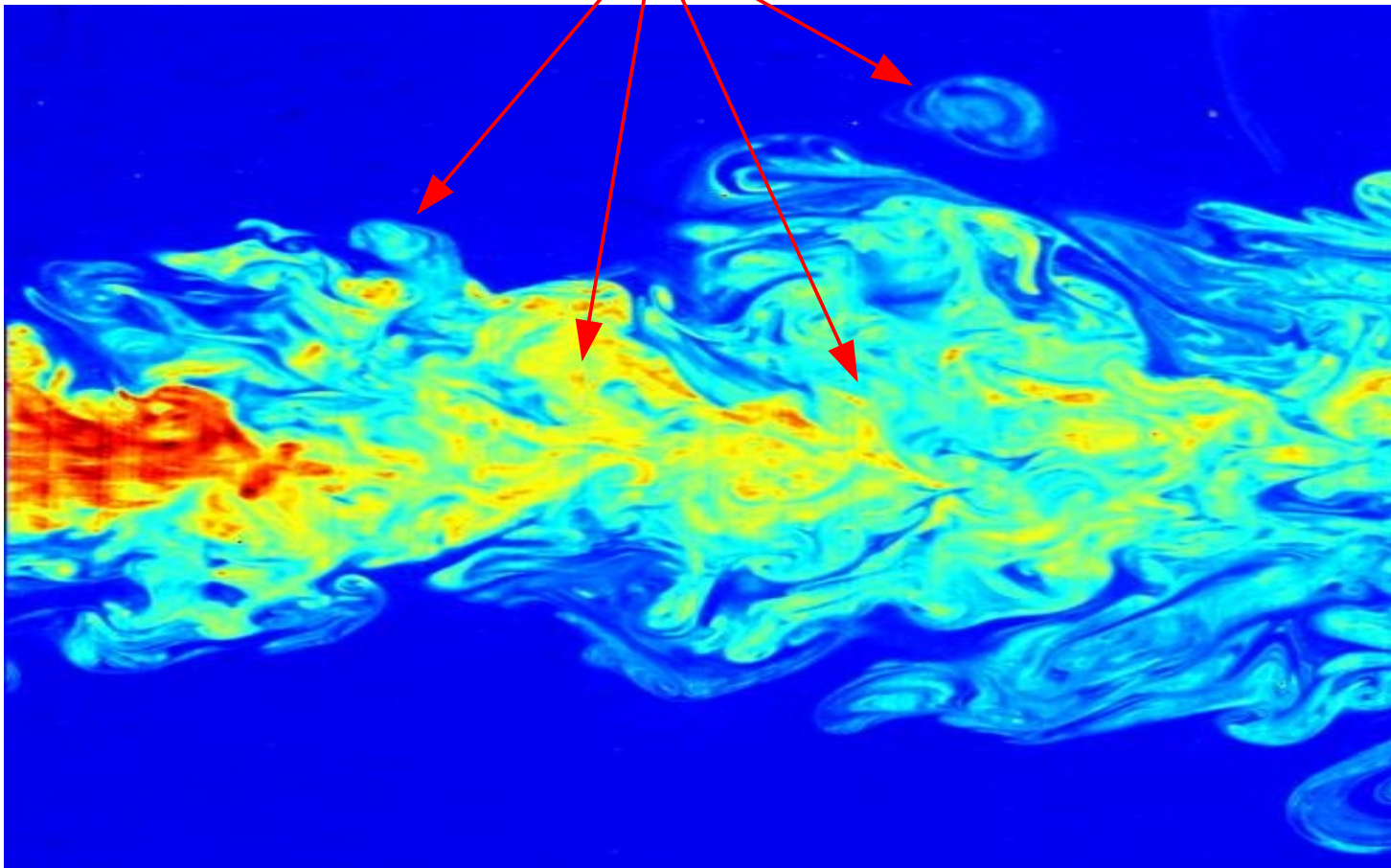
## Bluff body

*Thermal effects  
can induce  
turbulence*



# The Physics of Sound Generation

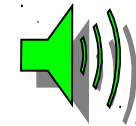
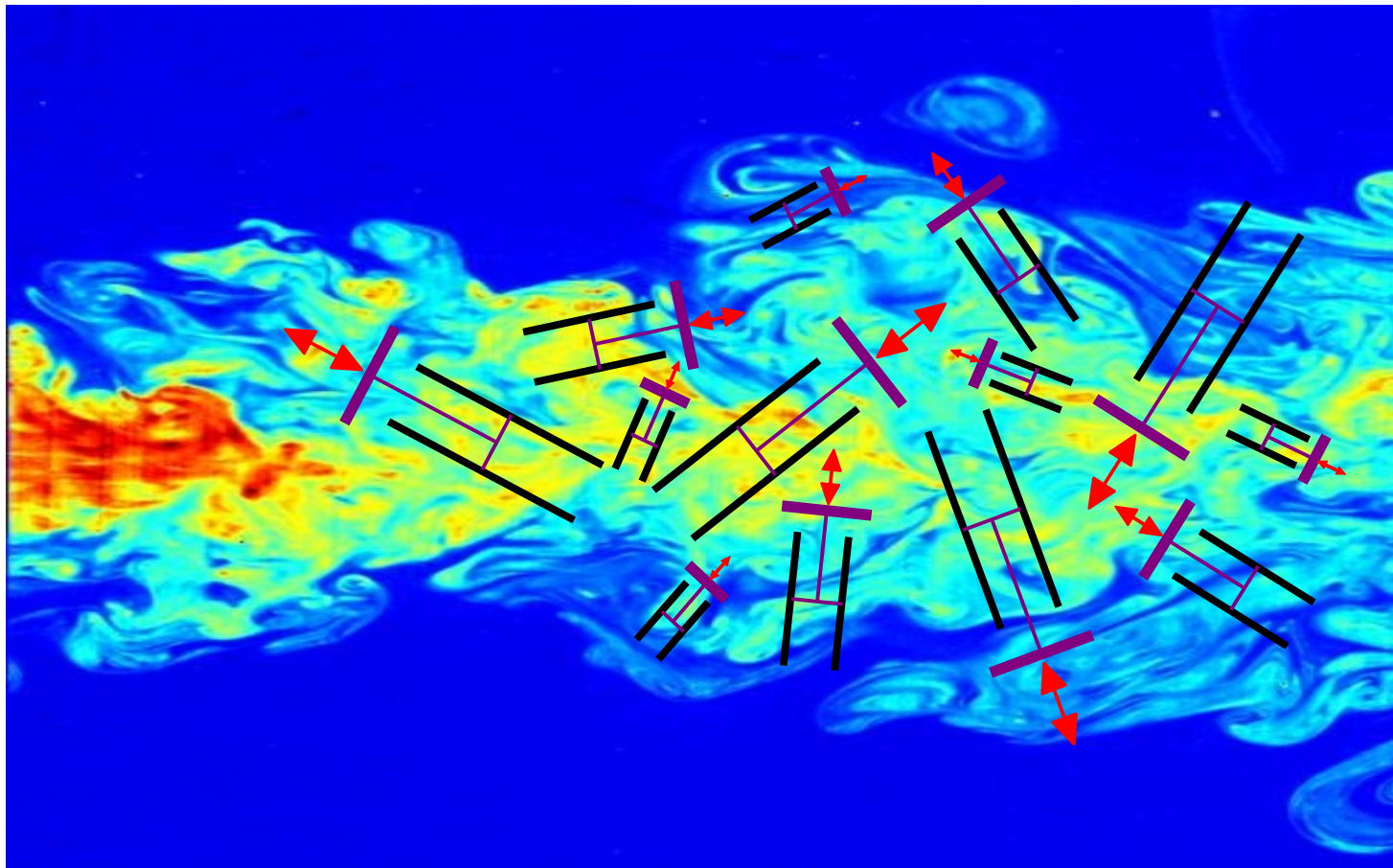
*Flow turbulence is characterized by  
turbulent vortices!!!*





# The Physics of Sound Generation

*Turbulent vortices are the pushers... they provide the energy!*

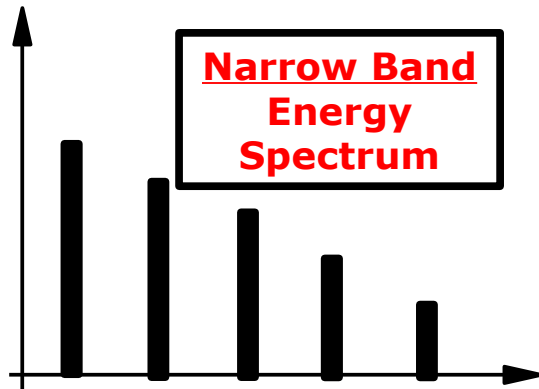


**Generating  
Aerodynamic  
Noise**



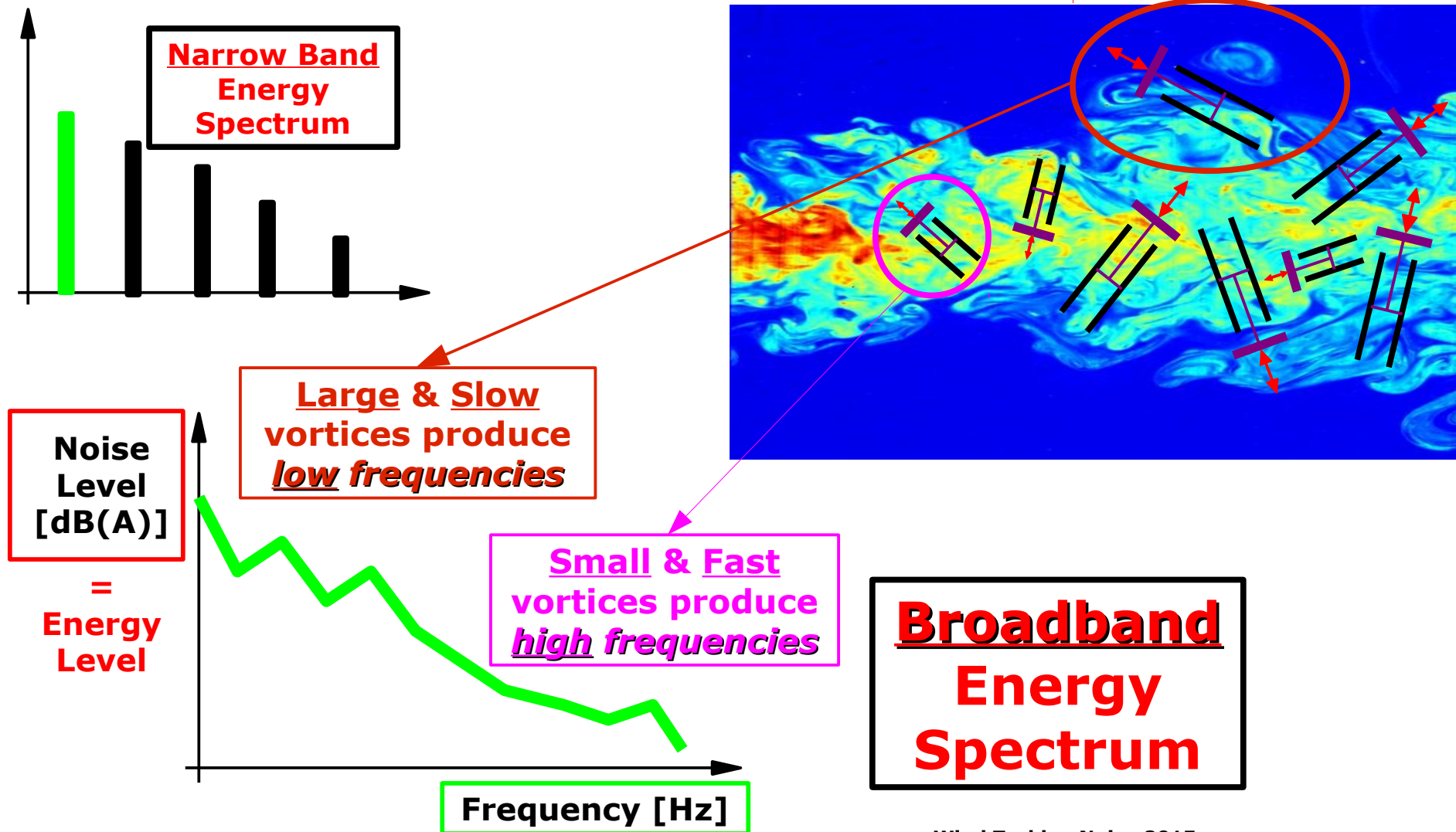
# The Physics of Sound Generation

*Aerodynamic noise is broadband:*



# The Physics of Sound Generation

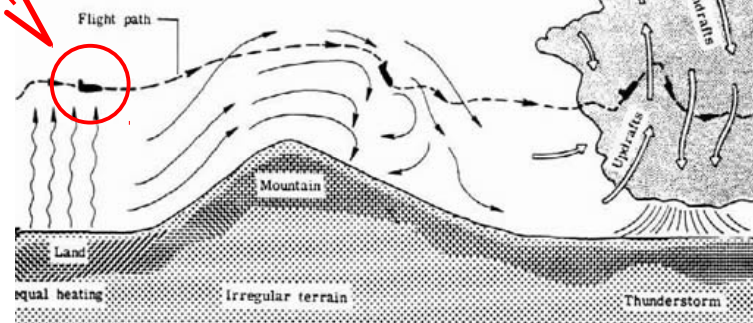
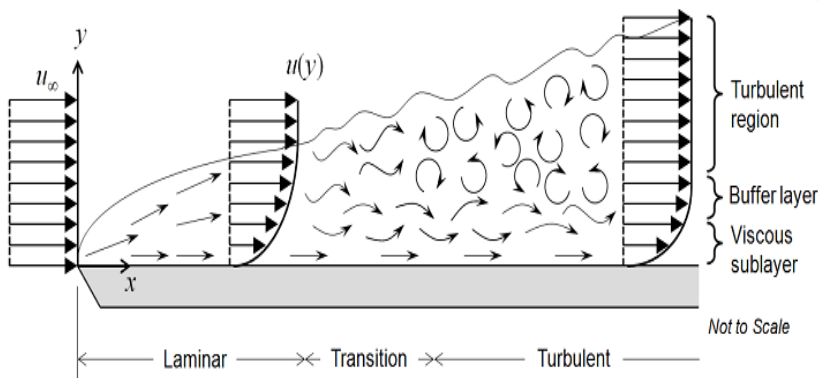
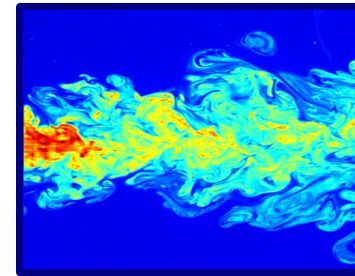
**Aerodynamic noise is broadband:**



# The Physics of Sound Generation

*Where is turbulence for wind turbine noise?*

## 1. From atmosphere

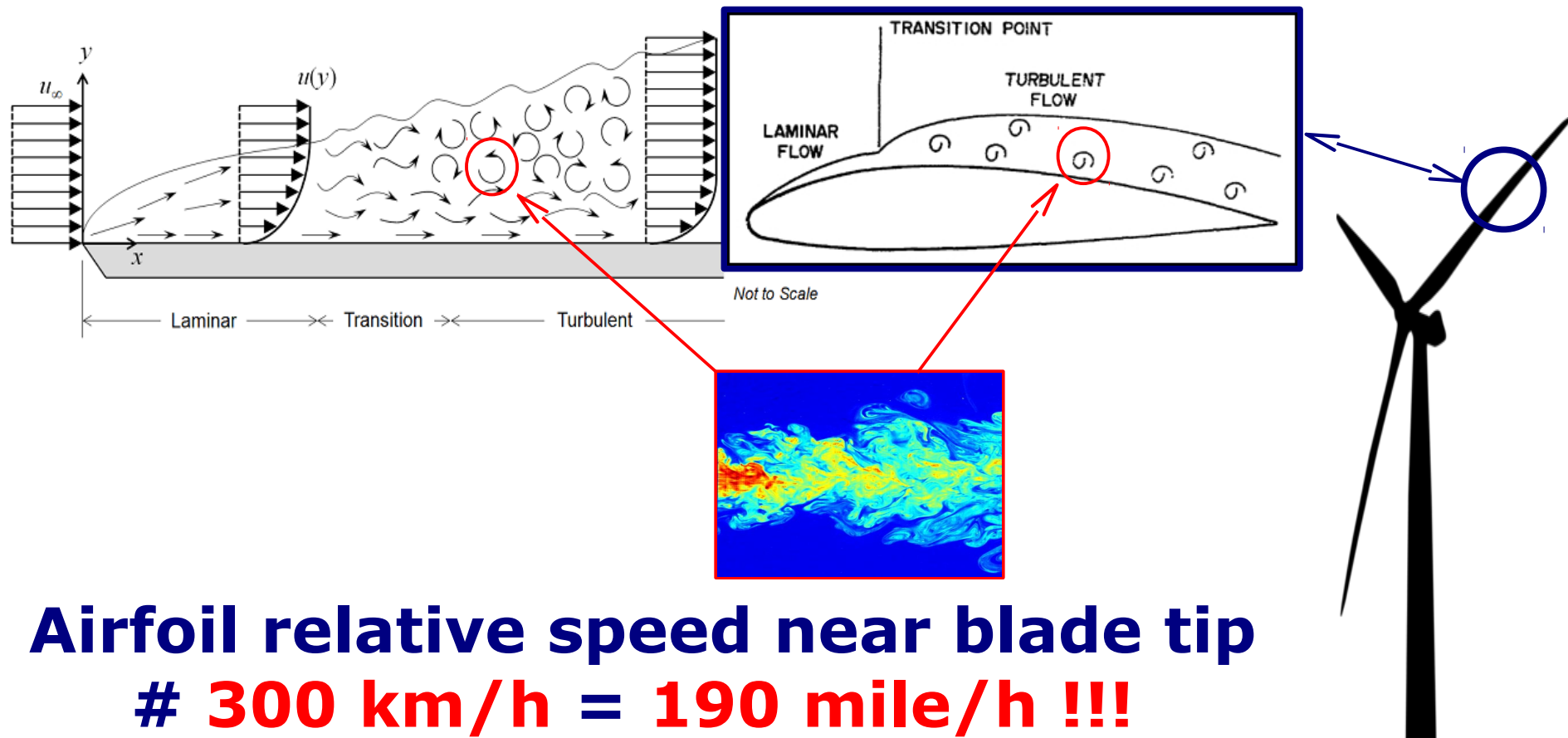




# The Physics of Sound Generation

*Where is turbulence for wind turbine noise?*

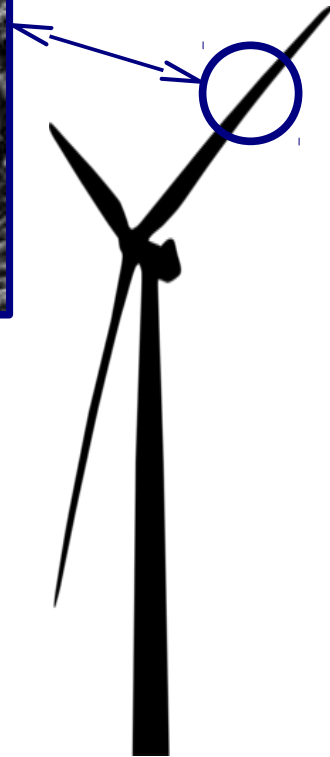
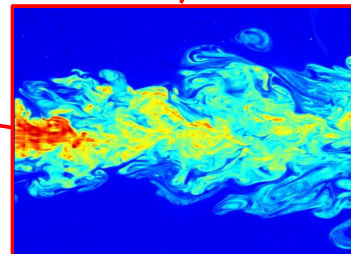
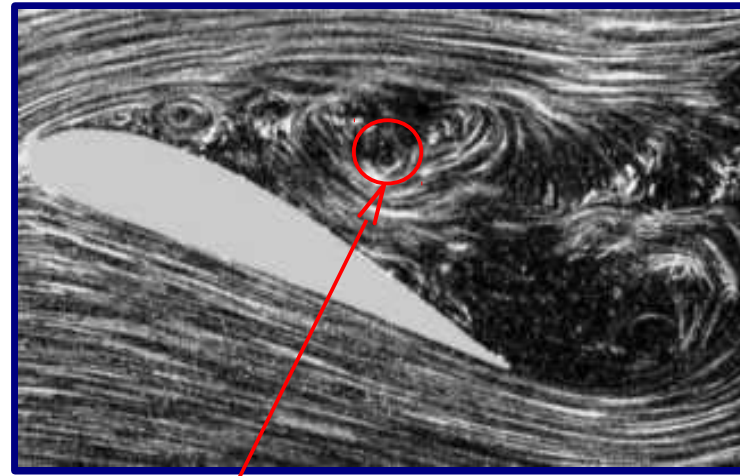
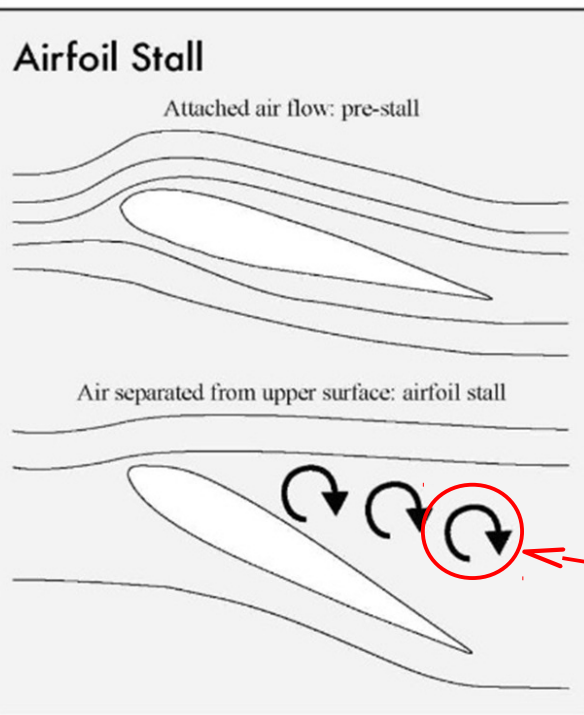
## 2. Self-generated - Turbulent boundary layer



# The Physics of Sound Generation

*Where is turbulence for wind turbine noise?*

## 3. Self-generated – Stalled flow

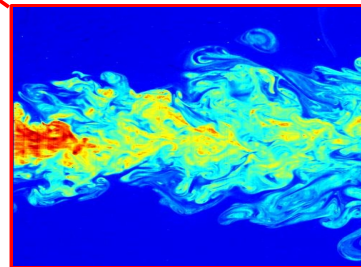
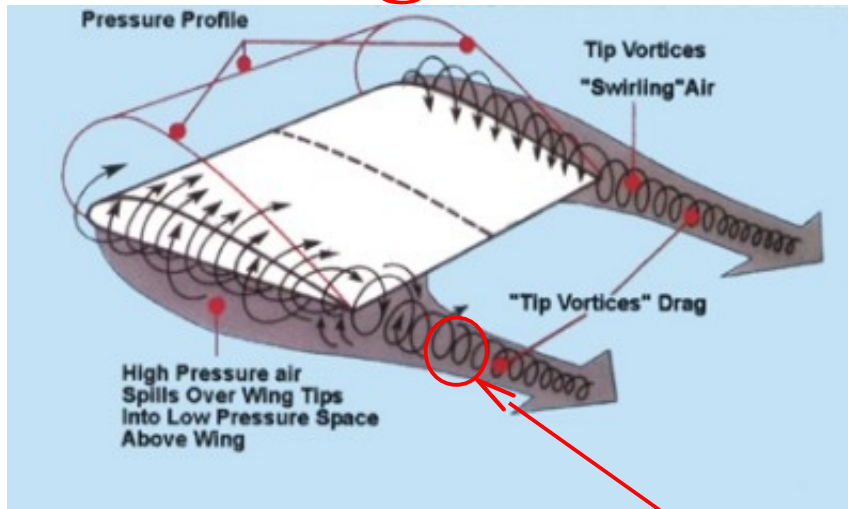


**For high angles of attack**

# The Physics of Sound Generation

*Where is turbulence for a wind turbine?*

## 4. Self-generated - Tip vortex

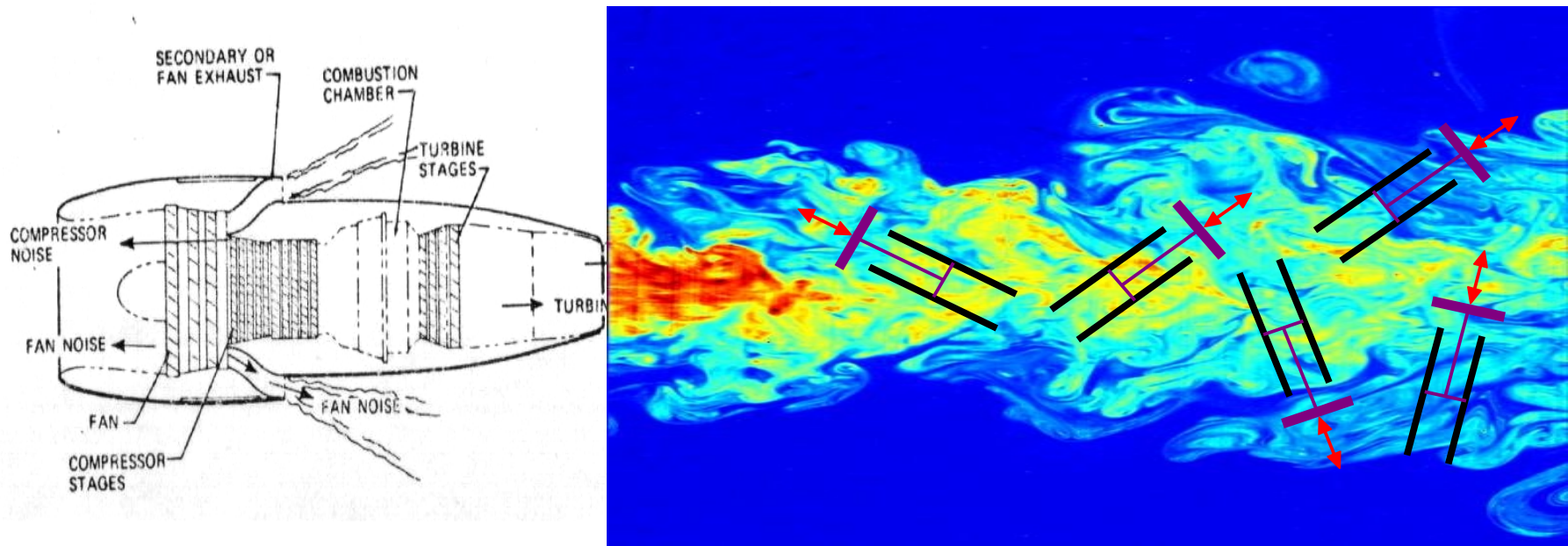


**Blade tip speed # 300 km/h = 190 mile/h!**

# The Physics of Sound Generation

*Turbulent vortices are the pushers...*

**BUT it is bad quality stuff: Not efficient!**



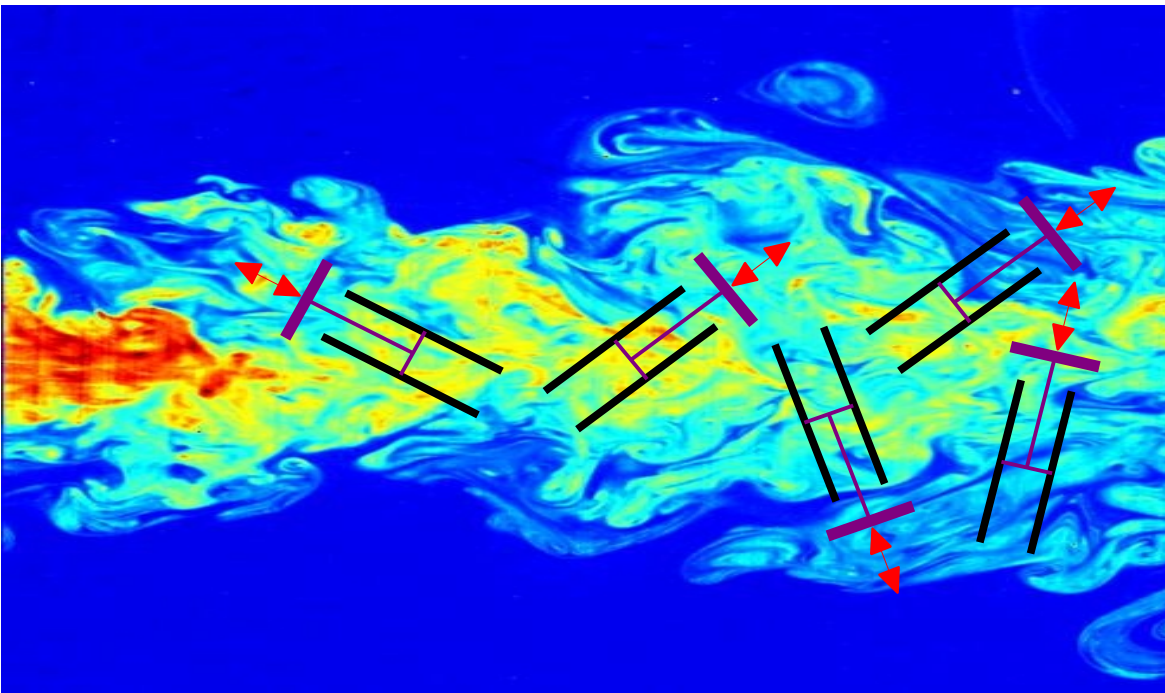
*Jet engine noise... is helped by combustion  
adding **ENERGY** and **SPEED** to the turbulent flow*



# The Physics of Sound Generation

Why turbulence alone is not efficient?

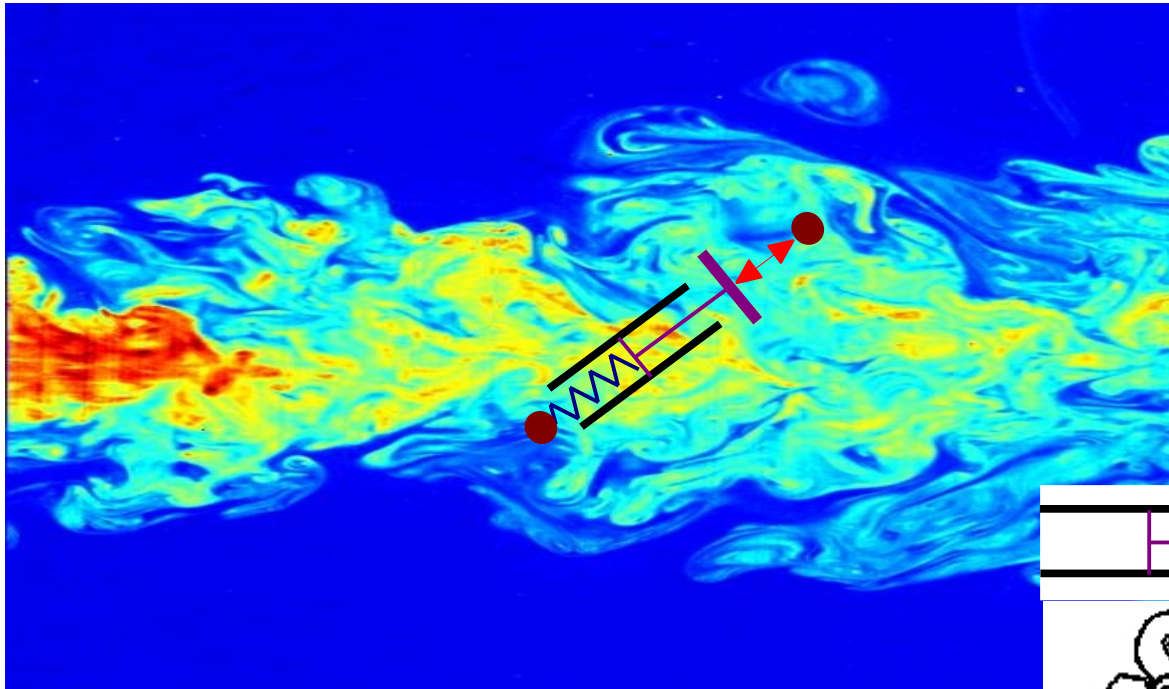
Turbulent vortices are pushing... air against air!!



**Analogy:**  
like **pushing**  
something in  
space..

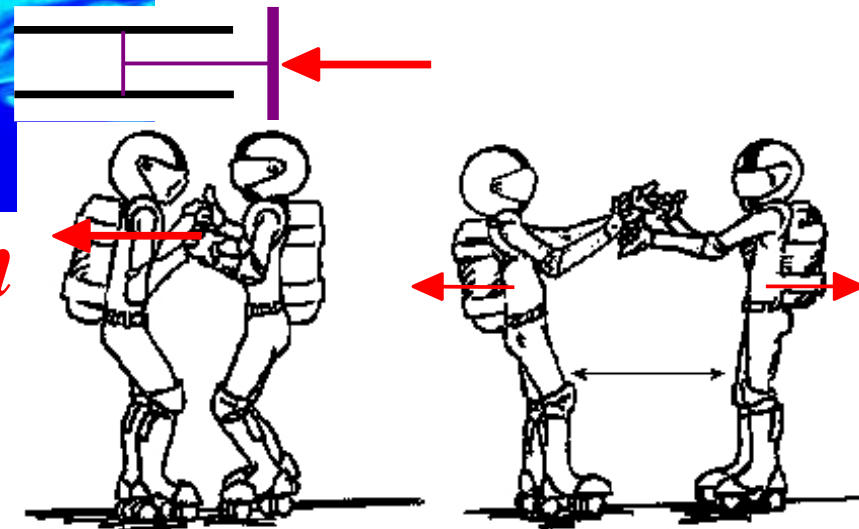
# The Physics of Sound Generation

*Turbulent vortices are pushing... air against air!!*



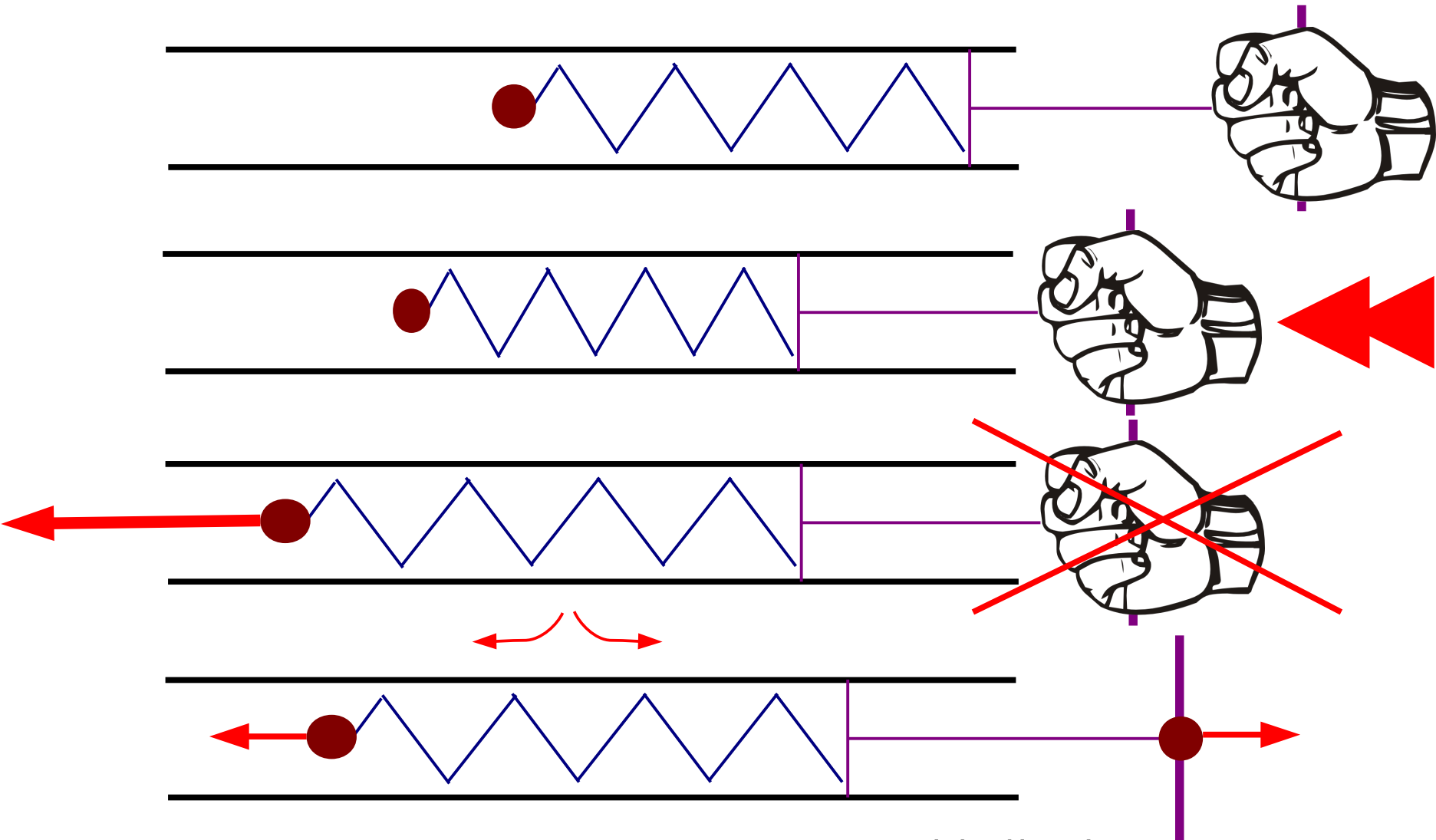
**Analogy:**

*Push*



# The Physics of Sound Generation

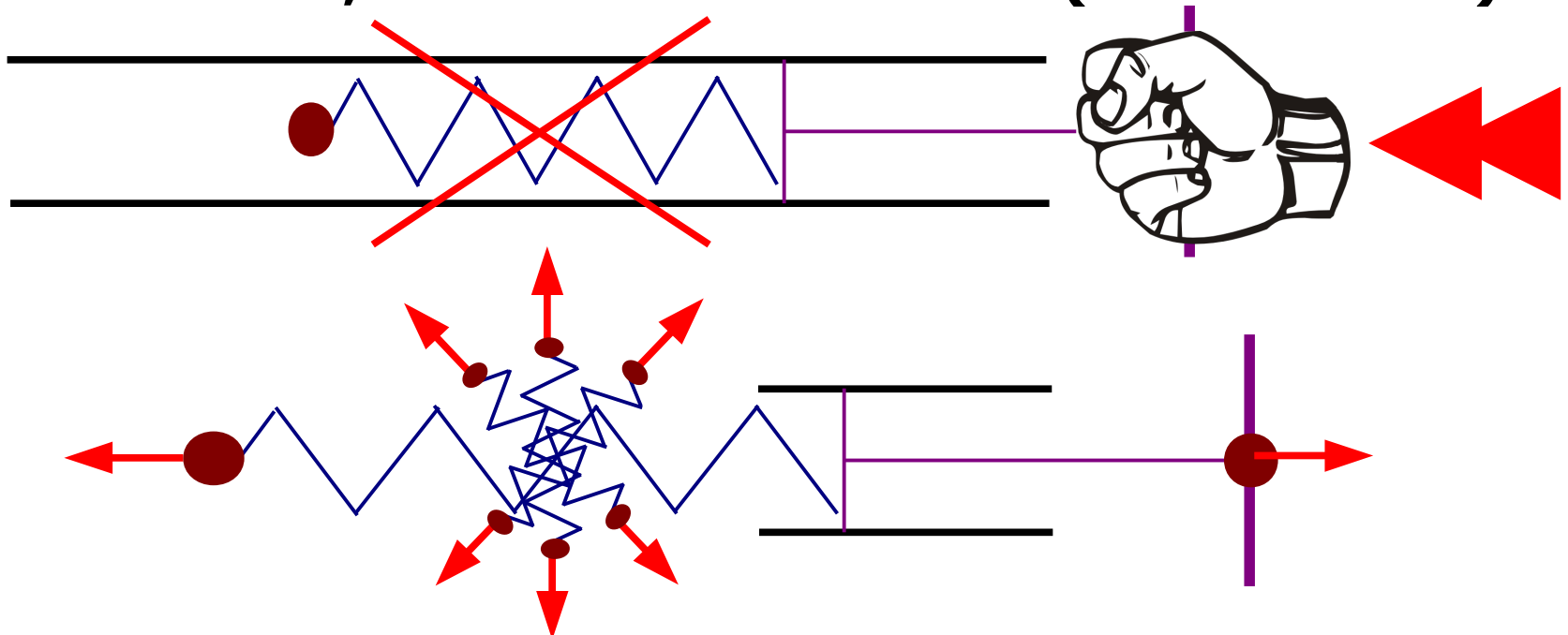
*Analogy:* ➤ Air mass+spring against mass+spring



# The Physics of Sound Generation

**Analogy:** ➤ Air mass+spring **against** mass+spring

Turbulent vortices push in one direction,  
but **energy redistributed** not only in one  
direction, but **in all directions** (air medium)

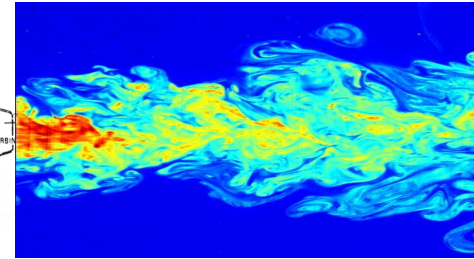
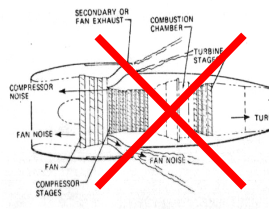


**Therefore turbulence alone is  
VERY inefficient to produce noise!**

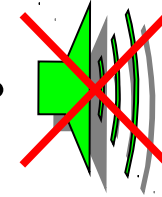


# The Physics of Sound Generation

No combustion



No loudspeaker on blades...



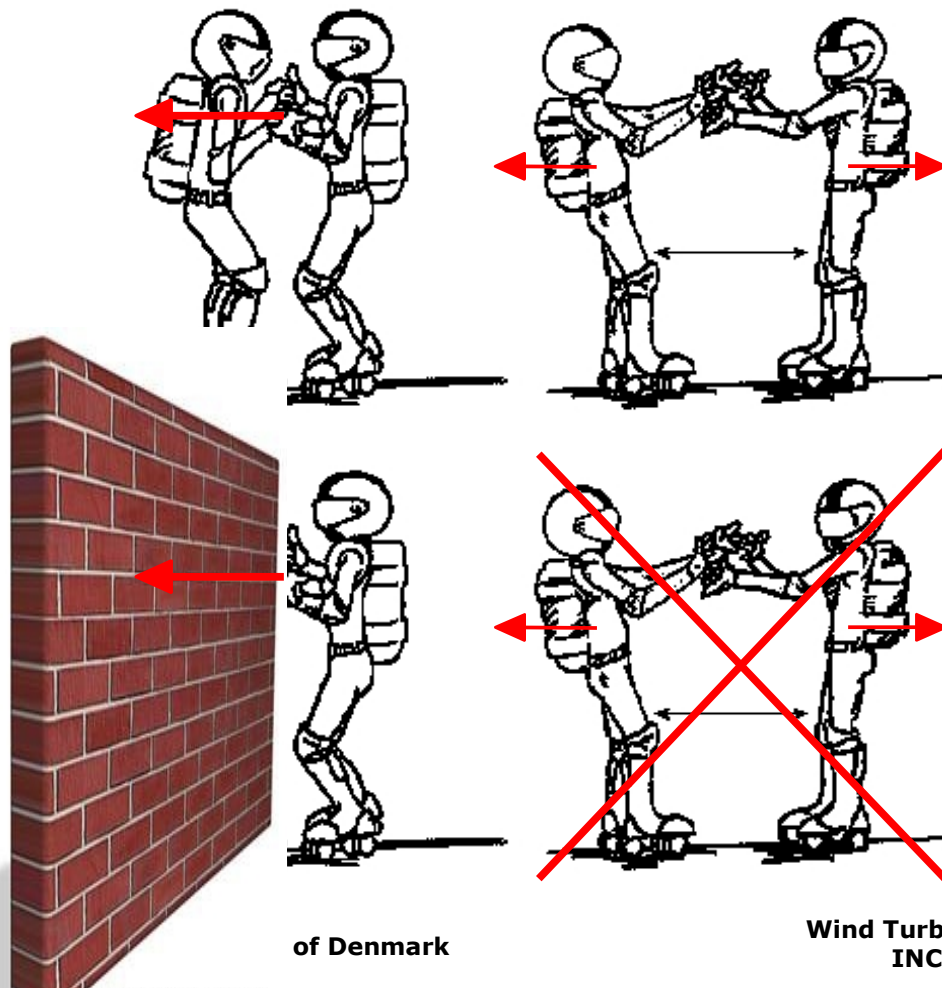
*Then.. how is wind turbine noise generated?*

**There are  
hidden loudspeakers!!!**

# The Physics of Sound Generation

One **hidden** loudspeaker...

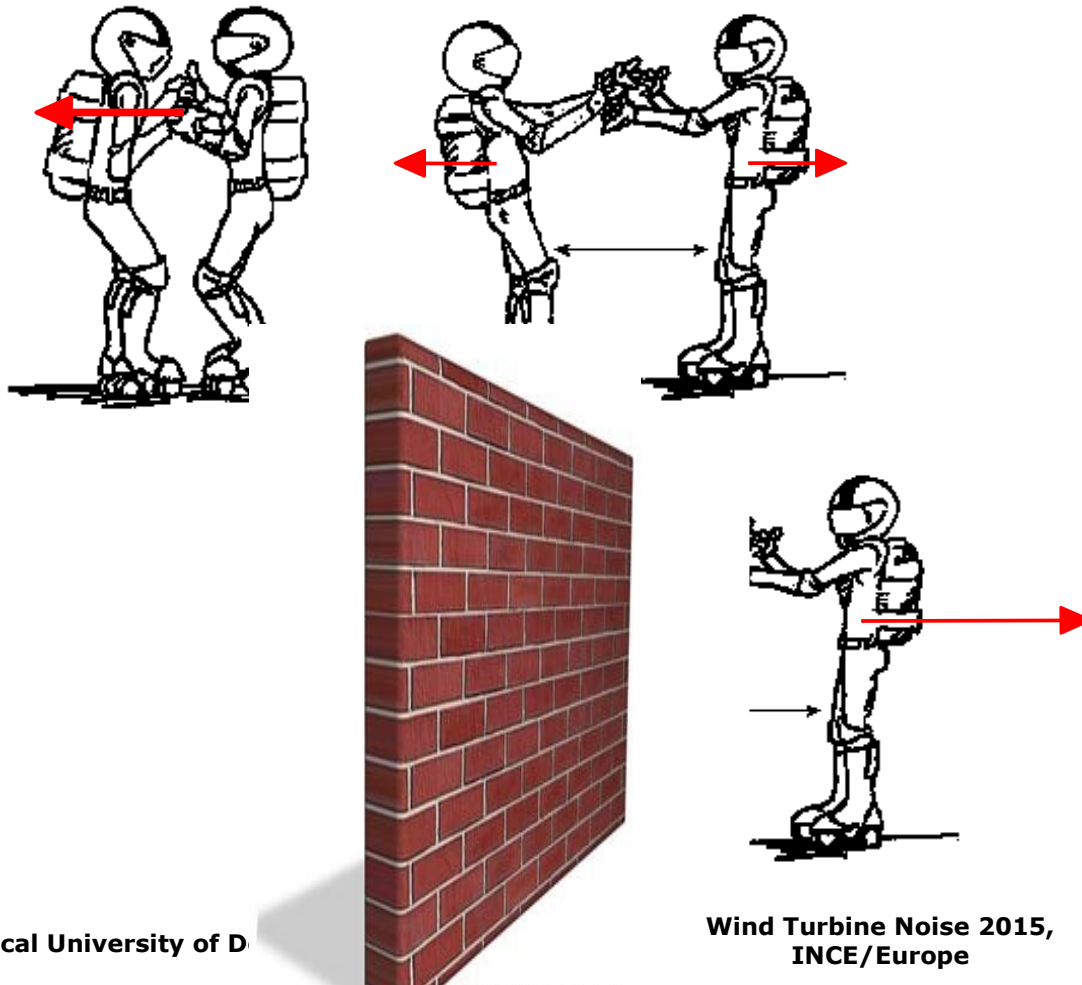
... is the blade **hard surface**!



# The Physics of Sound Generation

One **hidden** loudspeaker...

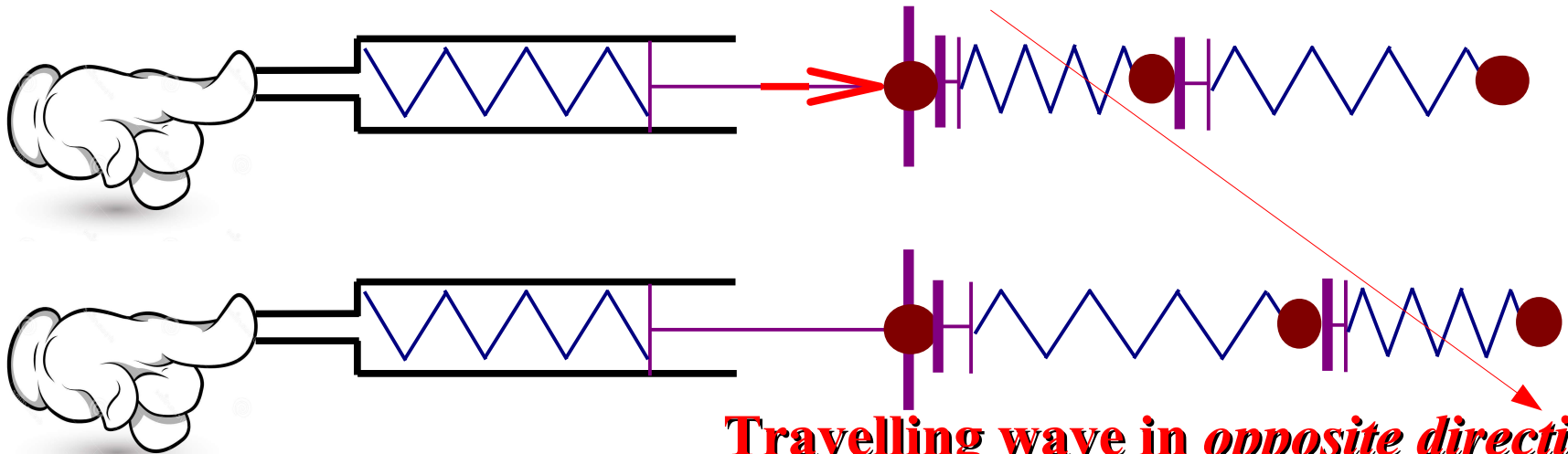
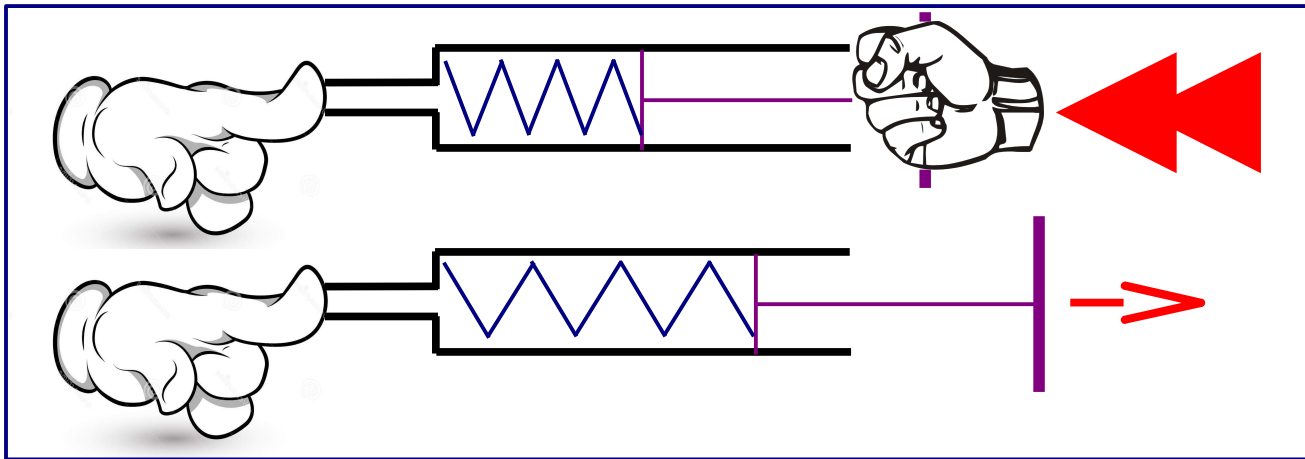
... is the blade **hard surface**!



# The Physics of Sound Generation

## *Analogy:*

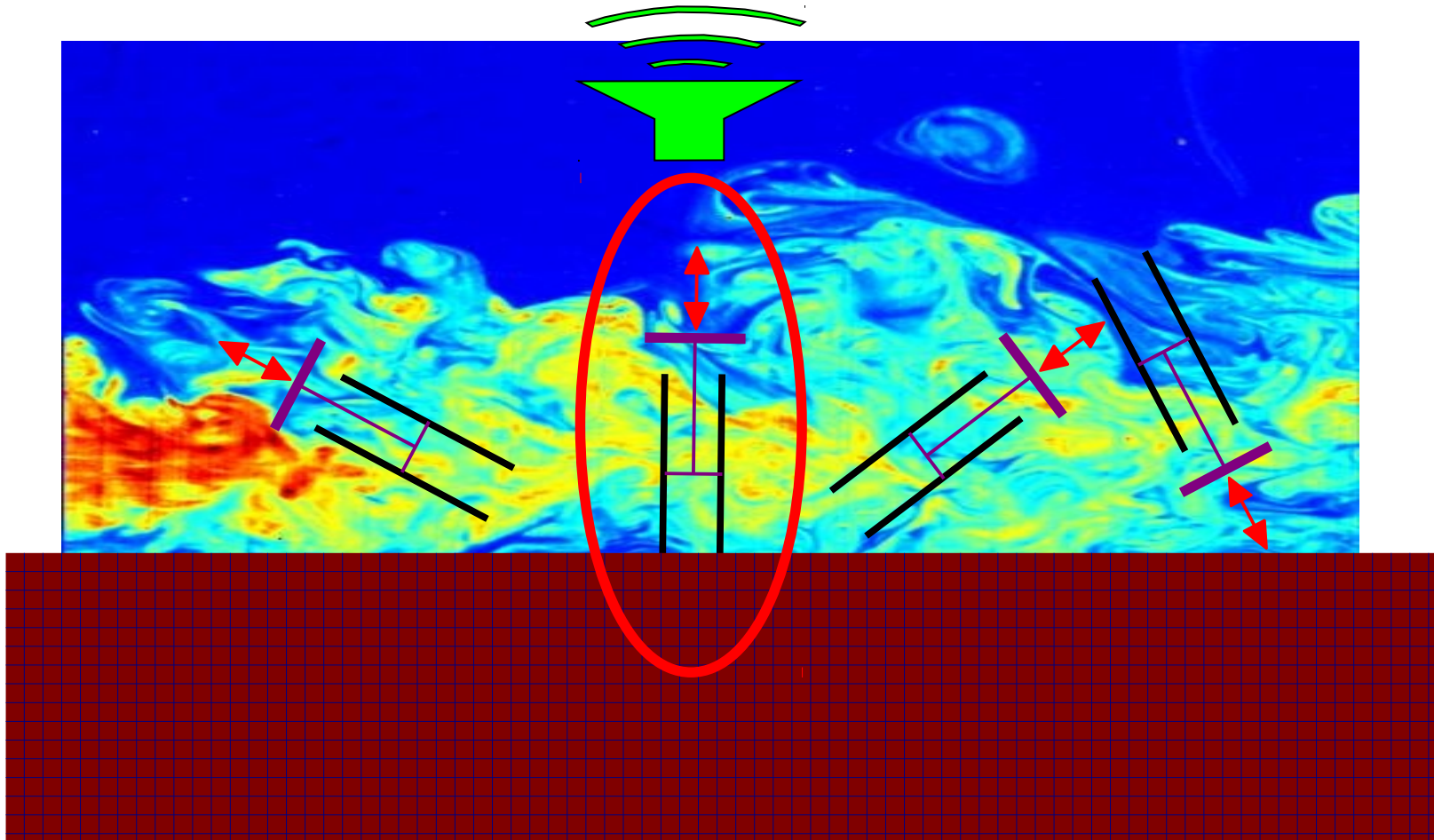
- The **AIR** is compressible = acts as a **SPRING**!



**Travelling wave in *opposite direction***

# The Physics of Sound Generation

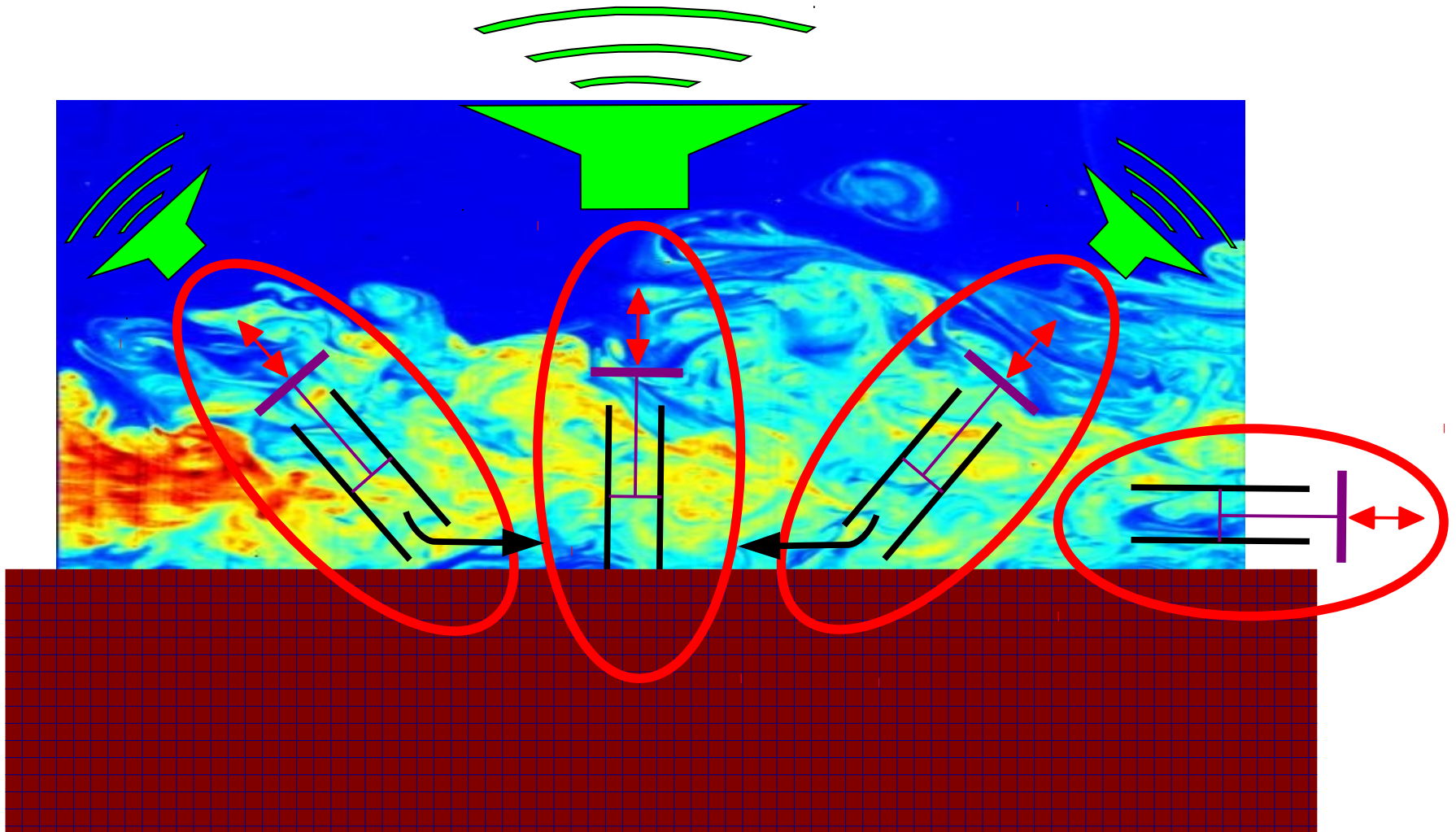
*Turbulent vortices pushing against the wall do make more noise!!!*





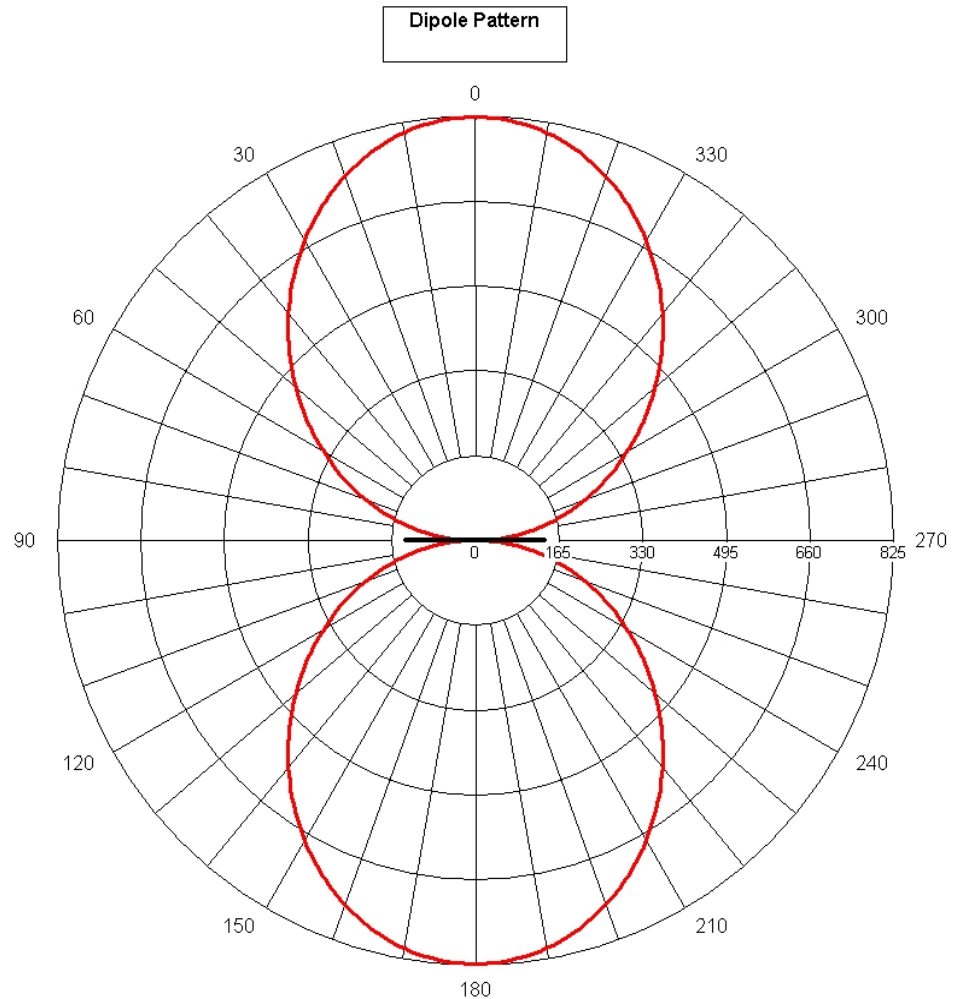
# The Physics of Sound Generation

*Explains directivity effects:*



# The Physics of Sound Generation

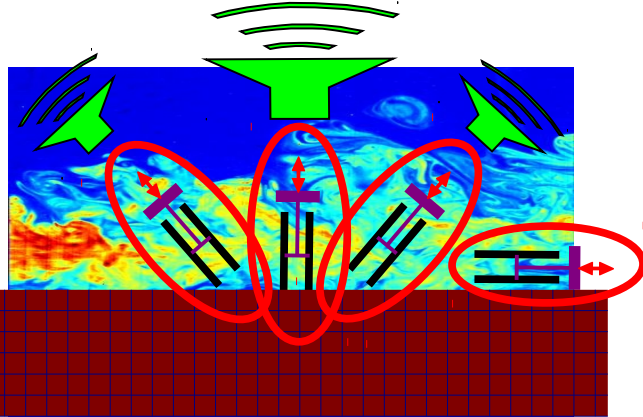
*Explains directivity effects:*



# The Physics of Sound Generation

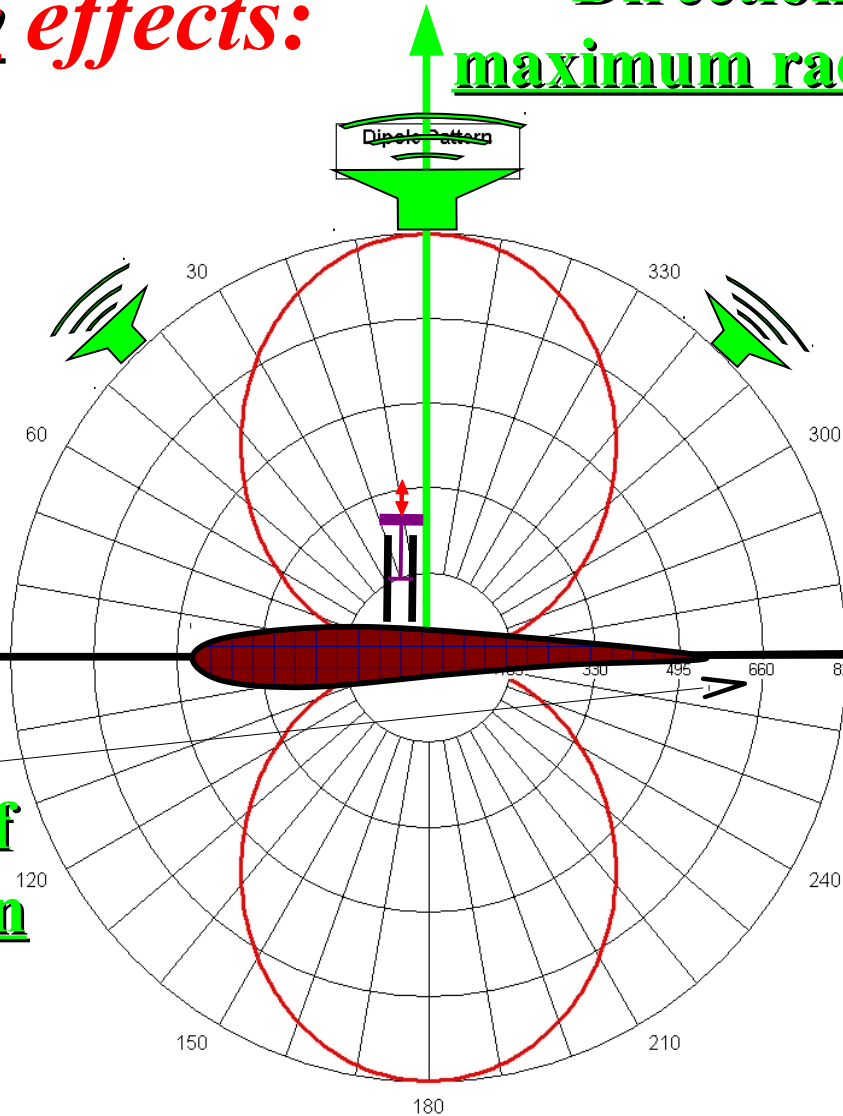
*Explains directivity effects:*

**Direction of  
maximum radiation**



**Silence  
zone**

**Directions of  
null radiation**



**Silence  
zone**



## Aerodynamic noise source mechanisms

Two mechanisms were identified:

1. Turbulence alone ... *Inefficient*  $\sim M_a^8$ !

2. Hard surfaces ... *Not efficient either*  $\sim M_a^6$ !

*Still cannot explain*  
*wind turbines noise generation!?*

# The Physics of Sound Generation

## Aerodynamic noise source mechanisms

Two mechanisms were identified:

1. Turbulence alone ... *Inefficient!*

2. Hard surfaces ... *Not very efficient either!*

*Still cannot explain why WT noise generation!?*

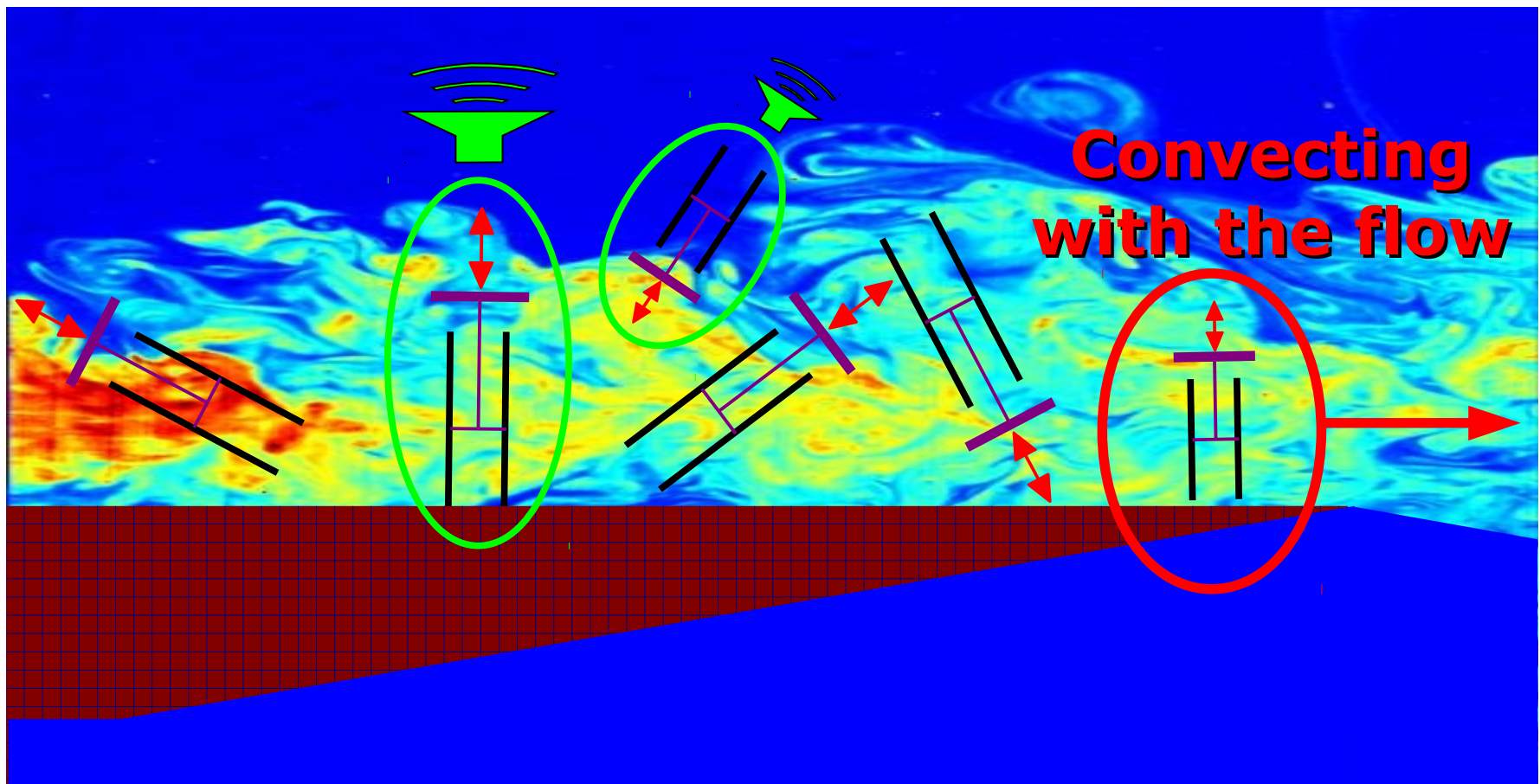
The really efficient noise source mechanism:

**EDGE SCATTERING NOISE!!!**

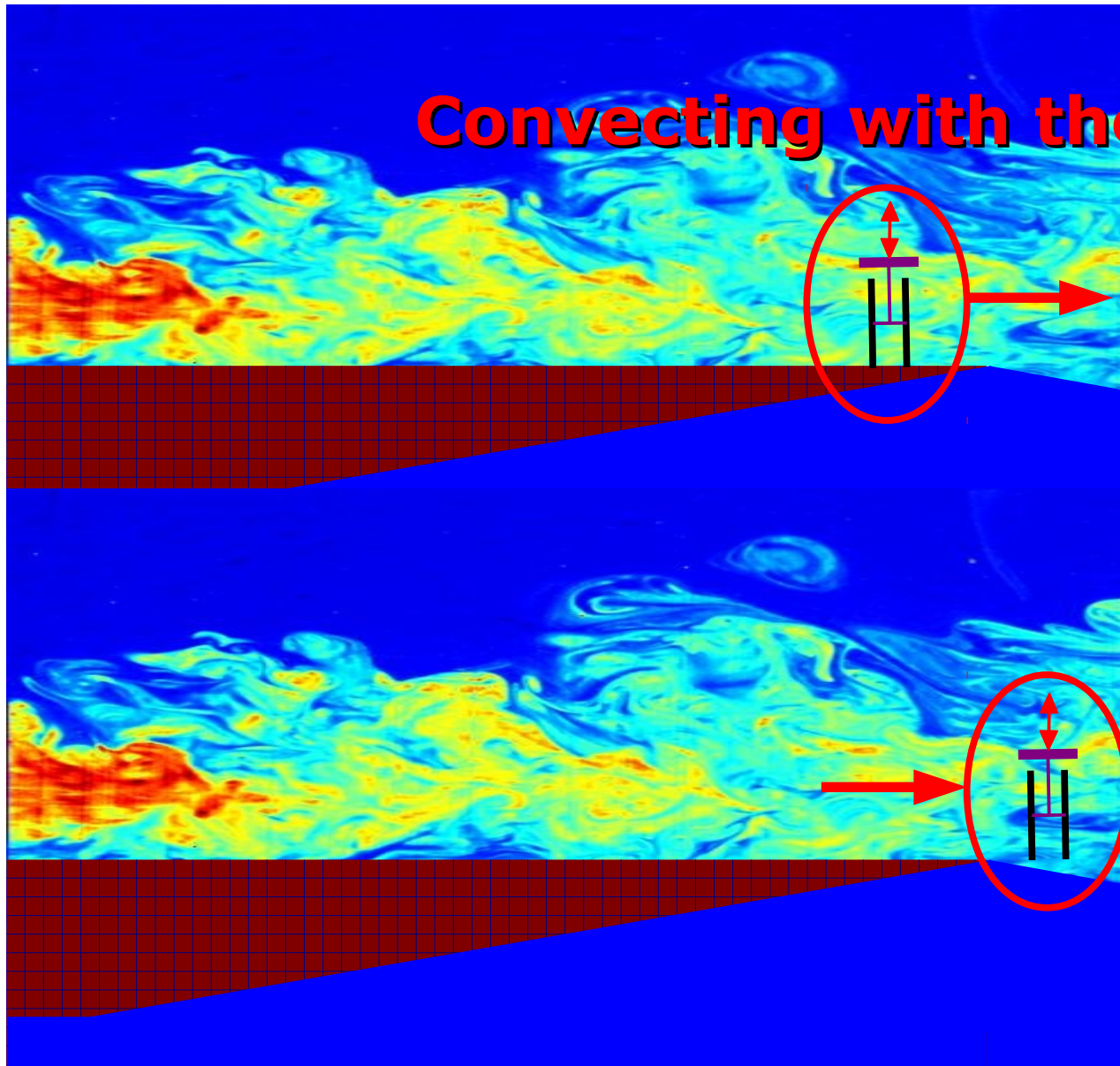
# The Physics of Sound Generation

*Trailing edge noise*

*= Scattering phenomenon*

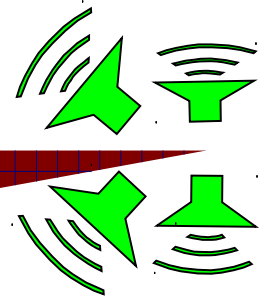


# The Physics of Sound Generation



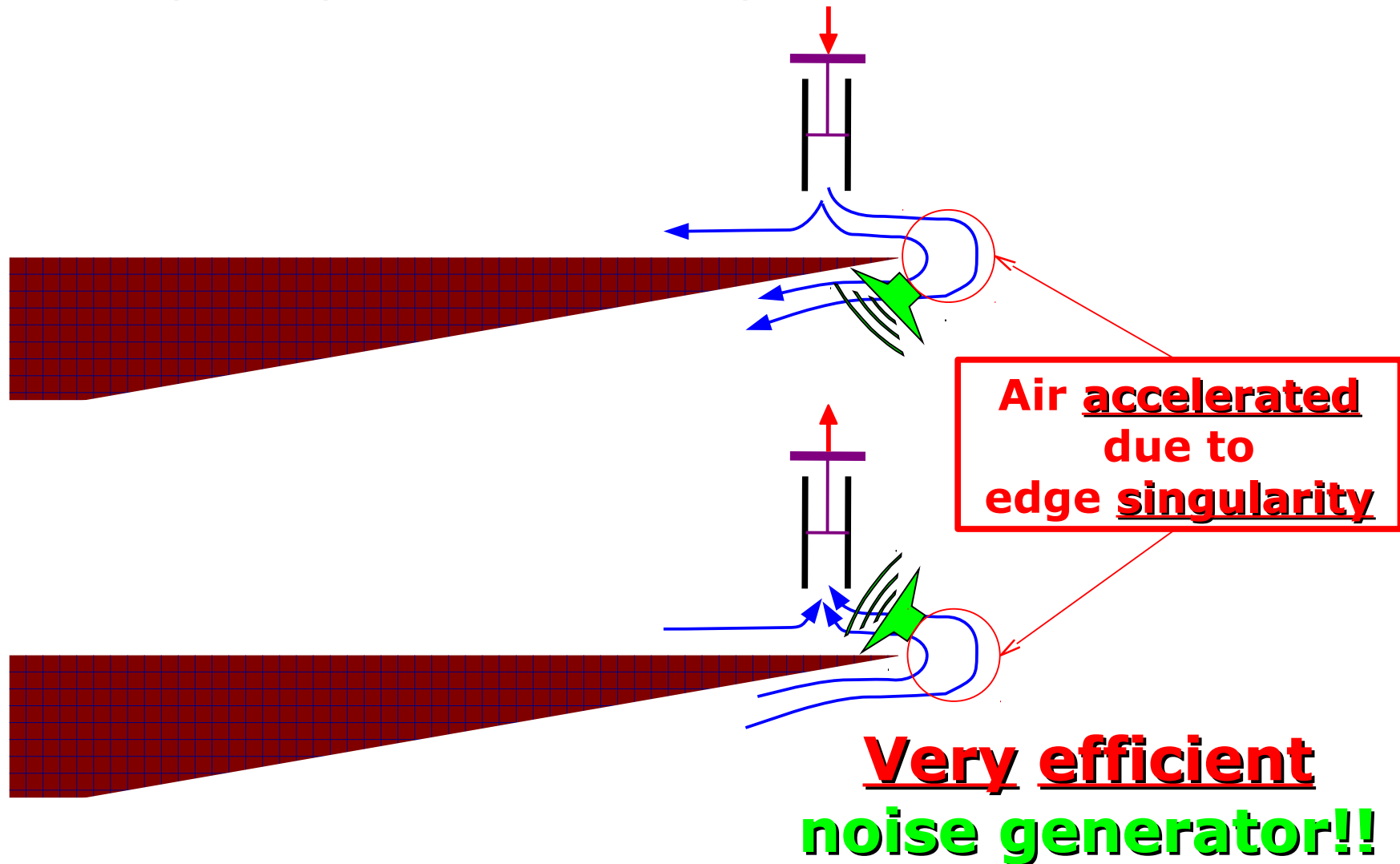
**Convecting with the flow**

*Trailing edge  
scattering  
noise*



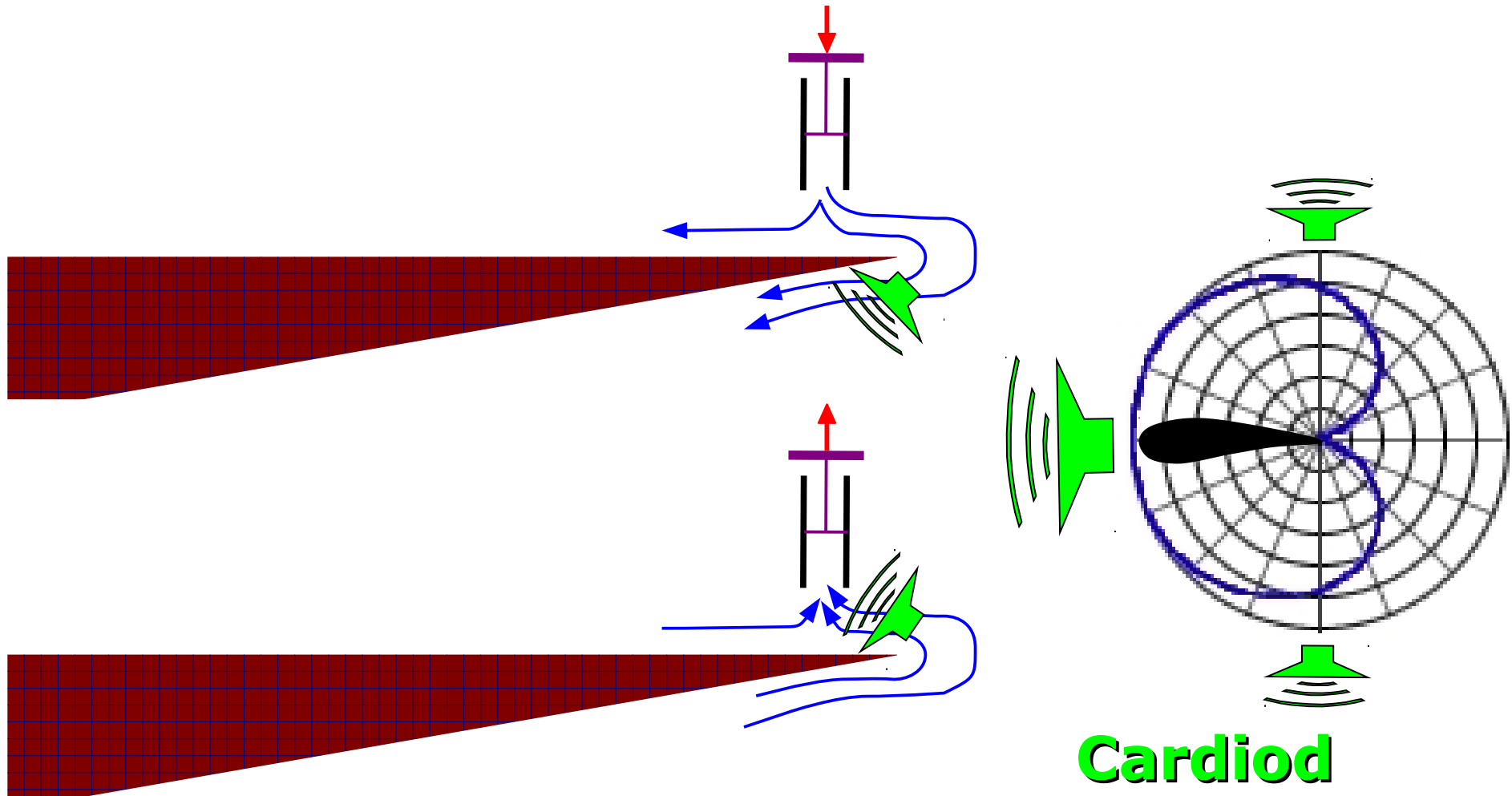
# The Physics of Sound Generation

## Trailing edge scattering noise



# The Physics of Sound Generation

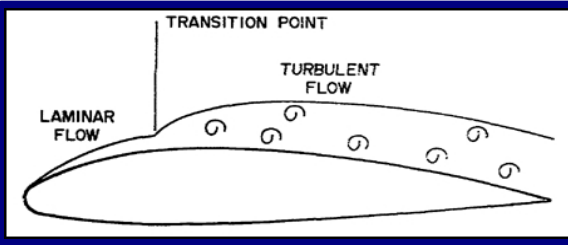
## Trailing edge scattering noise



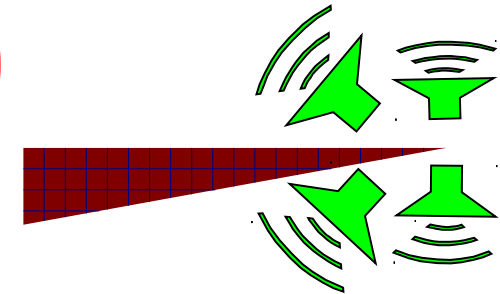
**Cardioid  
directivity pattern**



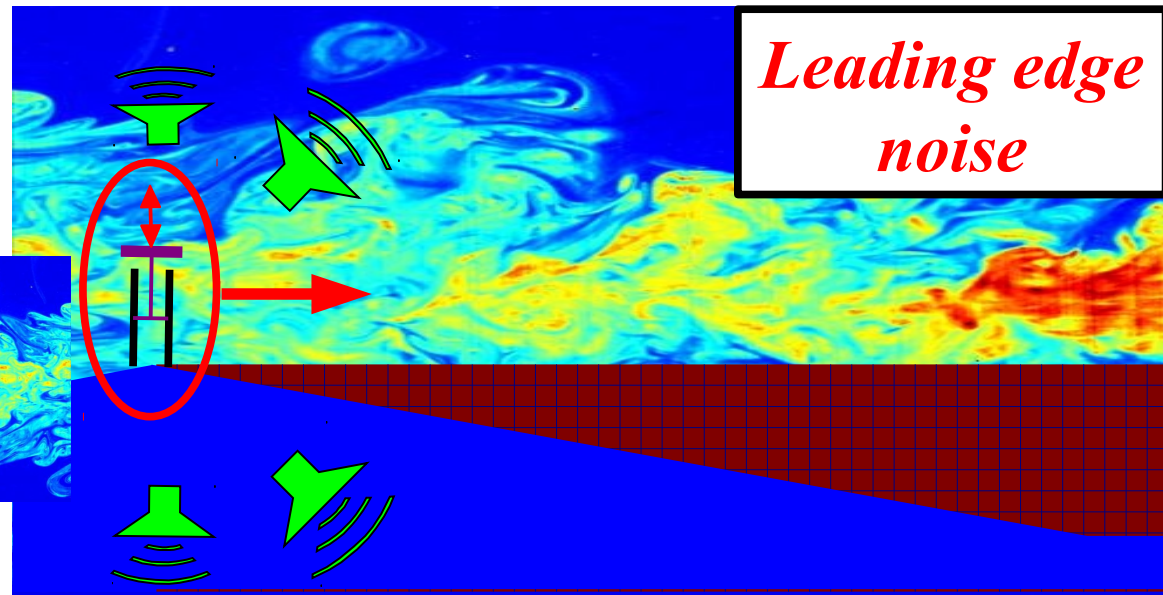
# The Physics of Sound Generation



*Trailing edge noise*



*Turbulent Inflow Noise*



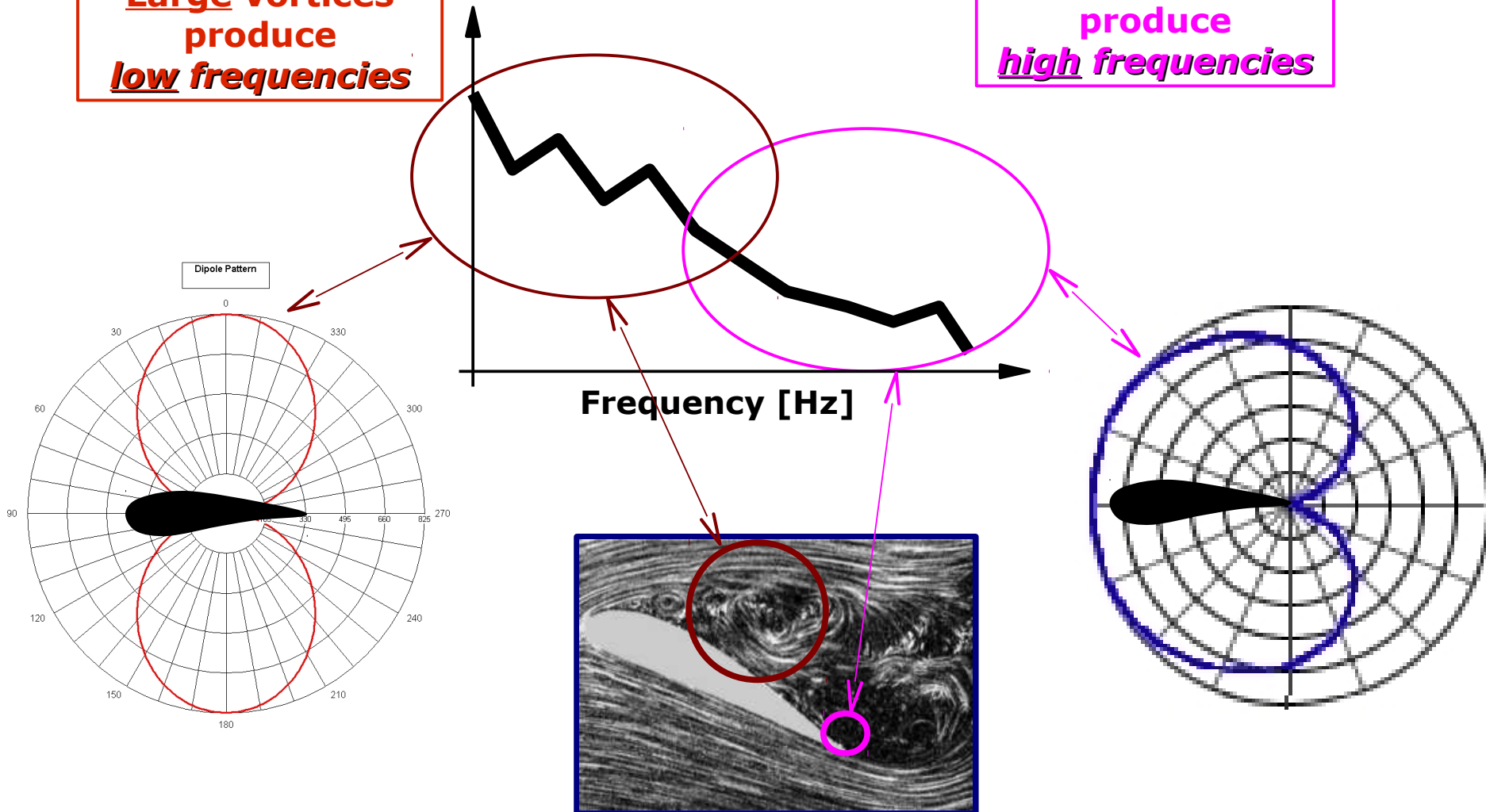
*Leading edge noise*

# The Physics of Sound Generation

## Directivity of stall noise

**Large vortices  
produce  
low frequencies**

**Small vortices  
produce  
high frequencies**



## Wind turbine noise source mechanisms:

Four main mechanisms were identified:

### 1. Trailing edge noise

*From self-generated turbulent boundary layer*

### 2. Leading edge noise

*From atmospheric turbulence*

### 3. Stall Noise

*From separated flow over airfoil at high AoA*

### 4. Tip Noise

*Still unclear if tip vortex interacts with tip or edge?!*

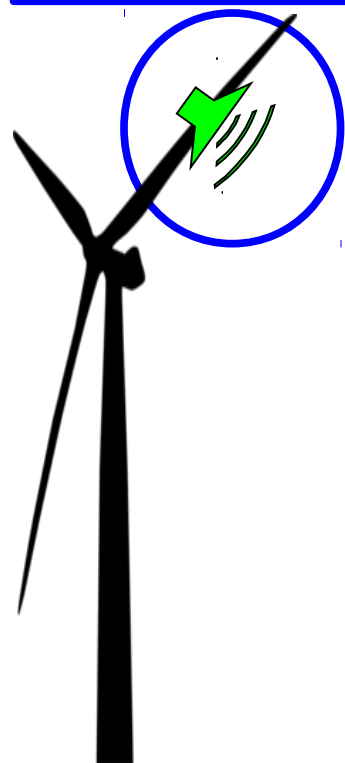
## *Two main parts:*

- **Physics of Sound Generation**
  - ◆ *Basic Mechanisms*
  - ◆ *Using analogies - No equations :-)*
  
- **Characterization of wind turbine noise sources**
  - ◆ *Using surface pressure microphones*
  - ◆ *Measurements performed on a 2MW wind turbine*
  
- **Conclusions**

# Characterizing Wind Turbine Noise

*Difficult to characterize in the far-field!*

Individual noise  
generation mechanisms  
*cannot be identified!!!*



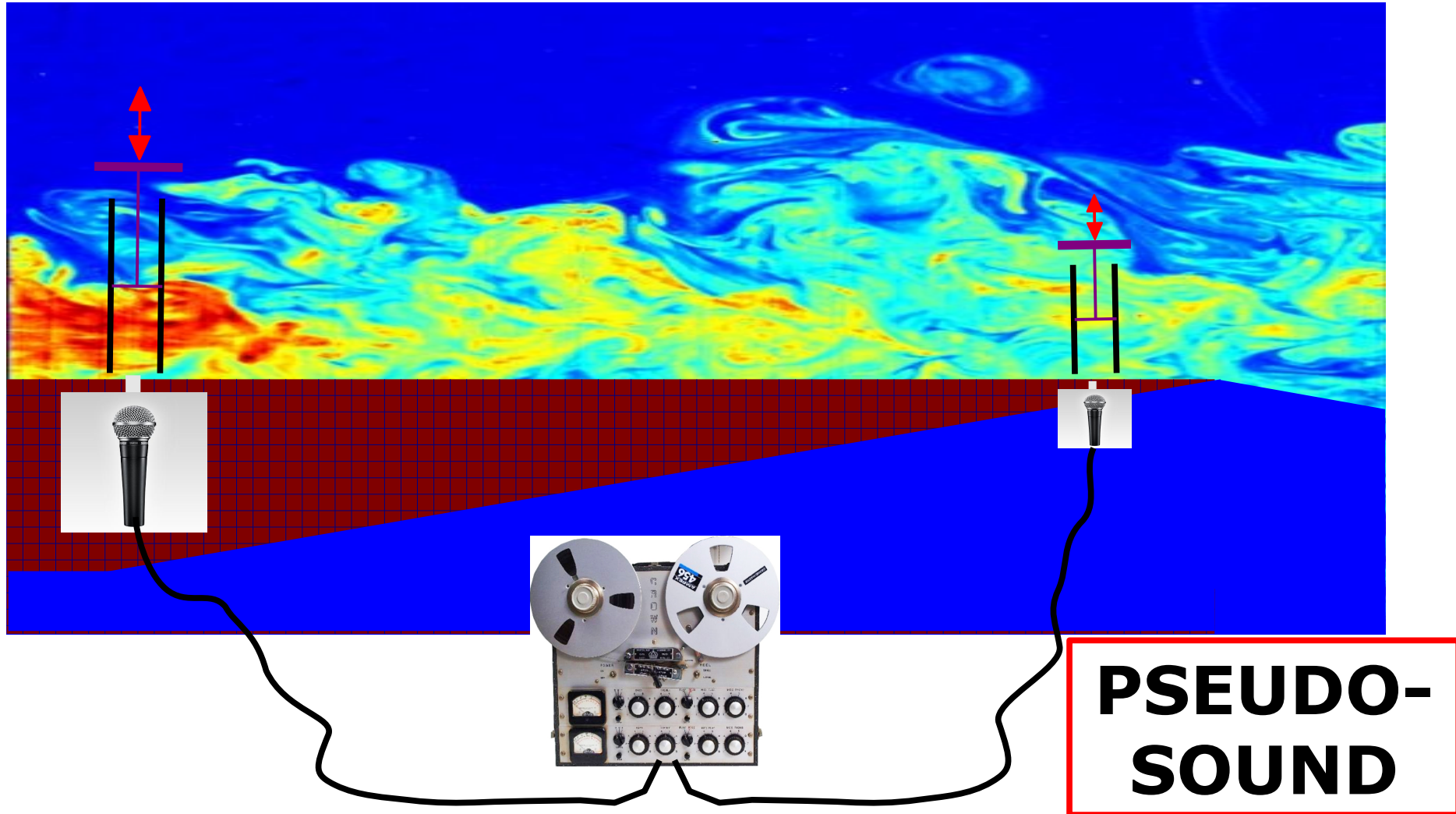
Ambient  
noise





# Characterizing Wind Turbine Noise

## *Using surface pressure microphones*





*Surface pressure spectra = pseudo-sound  
is **NOT** far-field noise!!!*

- **Directivity / Doppler effects / Convective amplification ...**

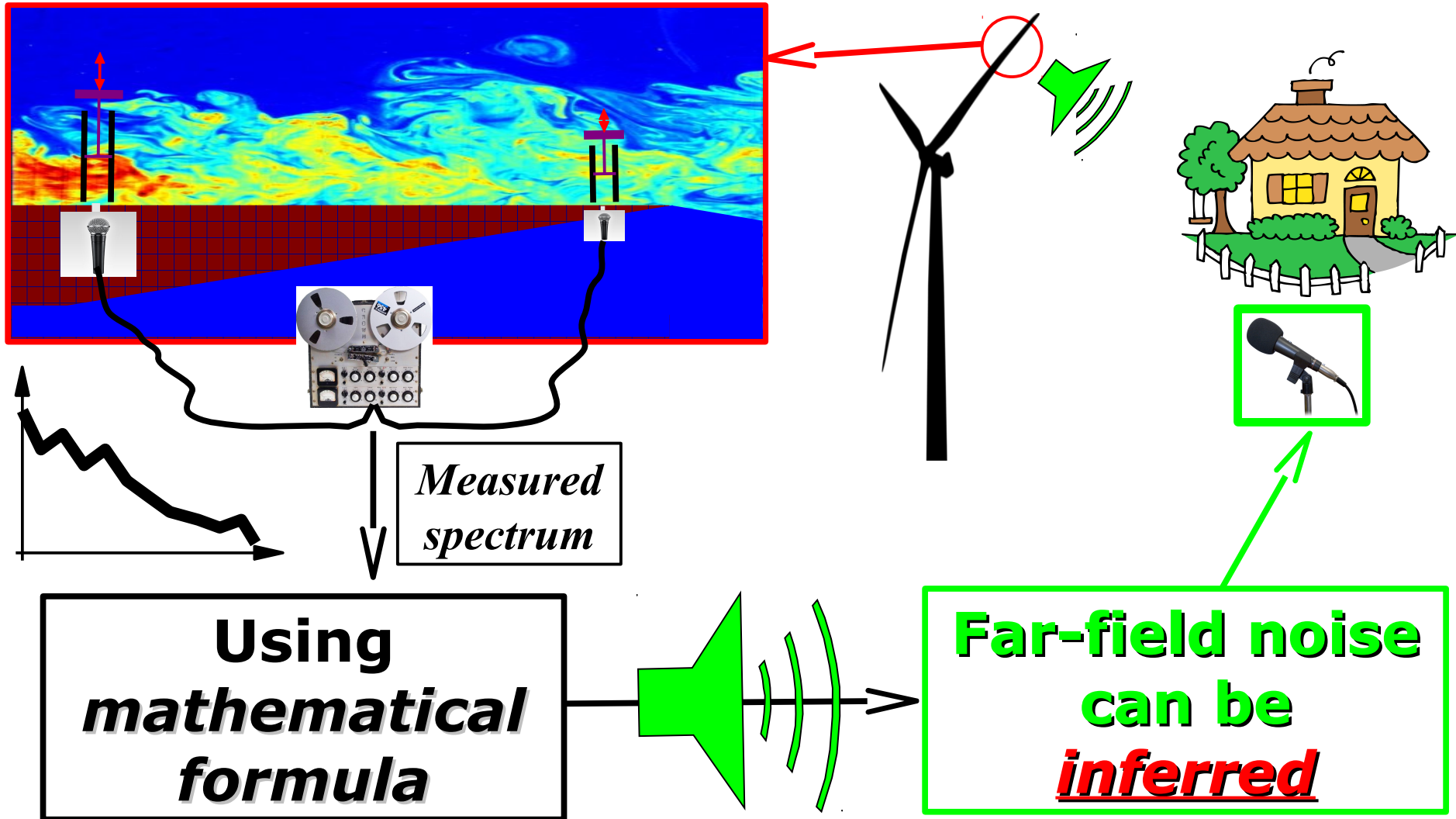
*... alter pseudo-sound in near field (=1/2 rotor diameters)*

- **Atmospheric sound propagation effects including wind direction / shear-shear / stratification / etc ...**

*... alter pseudo-sound in far field (=10/100+ rot. diameters)*

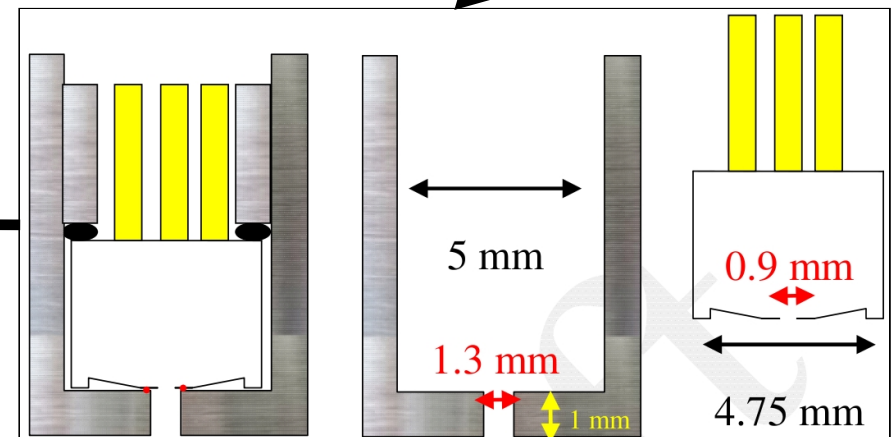
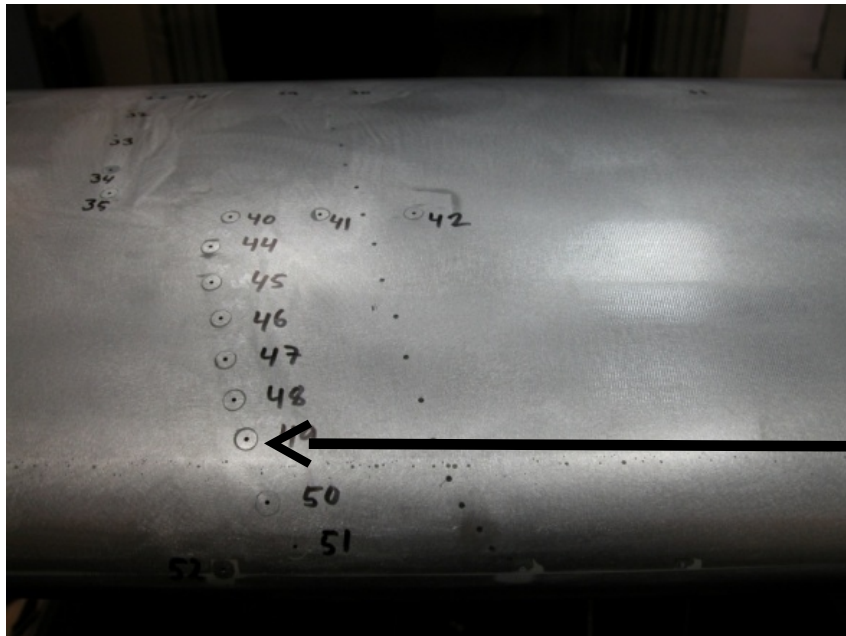
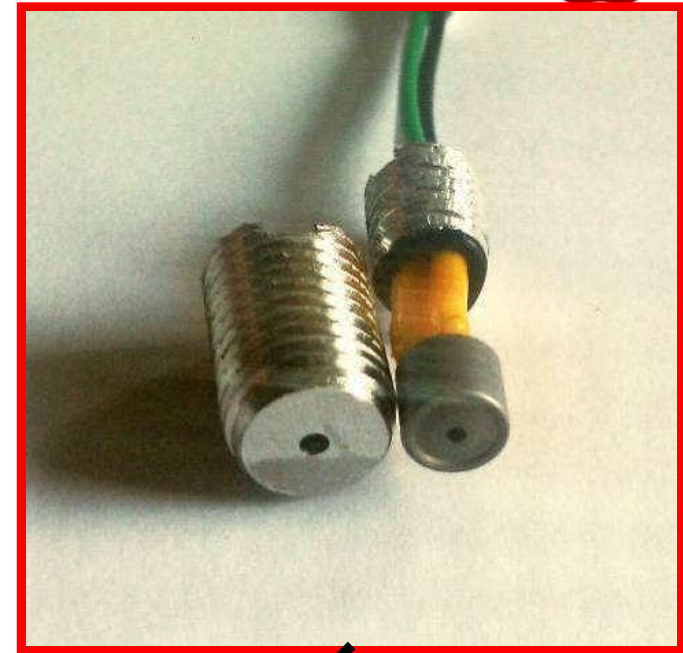
# Characterizing Wind Turbine Noise

## *Using surface pressure microphones*



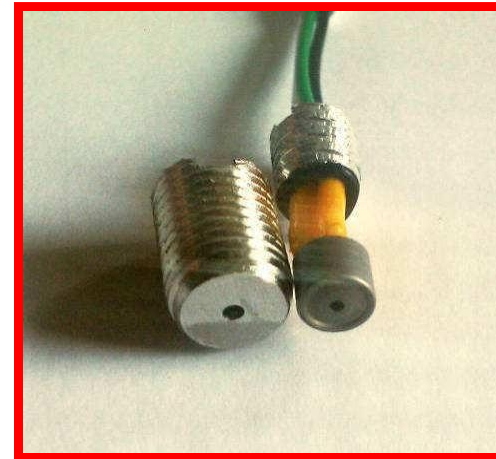
# Characterizing Wind Turbine Noise

## *Surface Pressure Microphones*



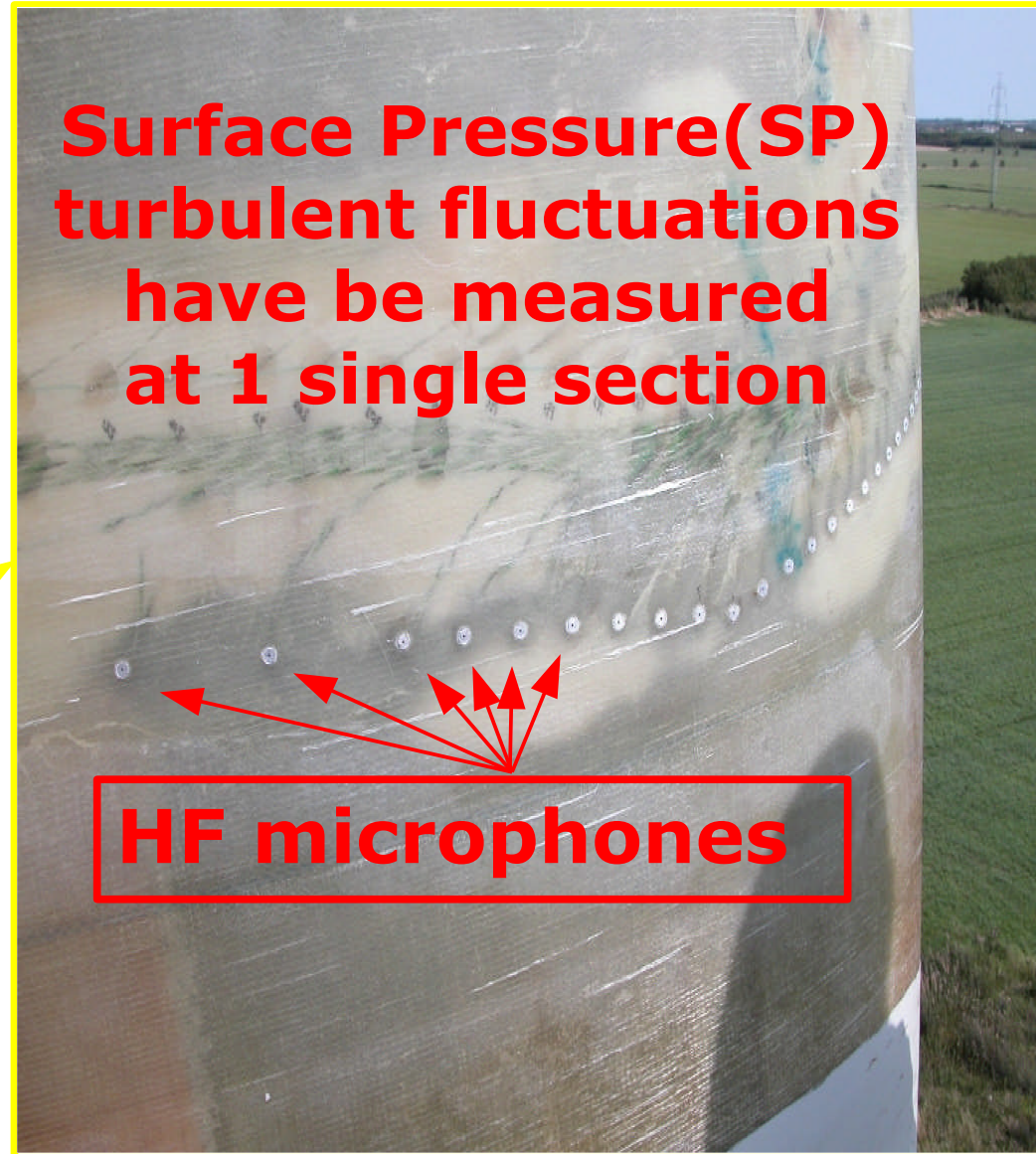
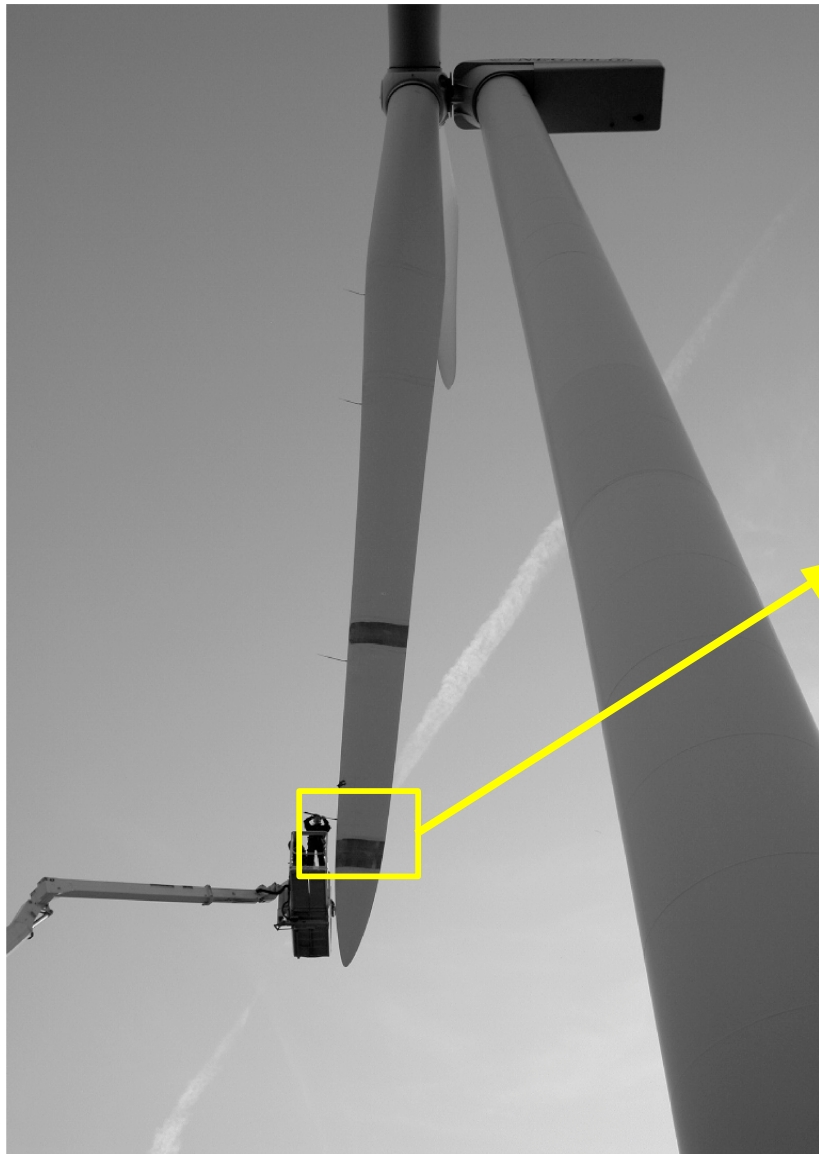
# Characterizing Wind Turbine Noise

*Surface pressure microphones  
mounted on wind turbine*



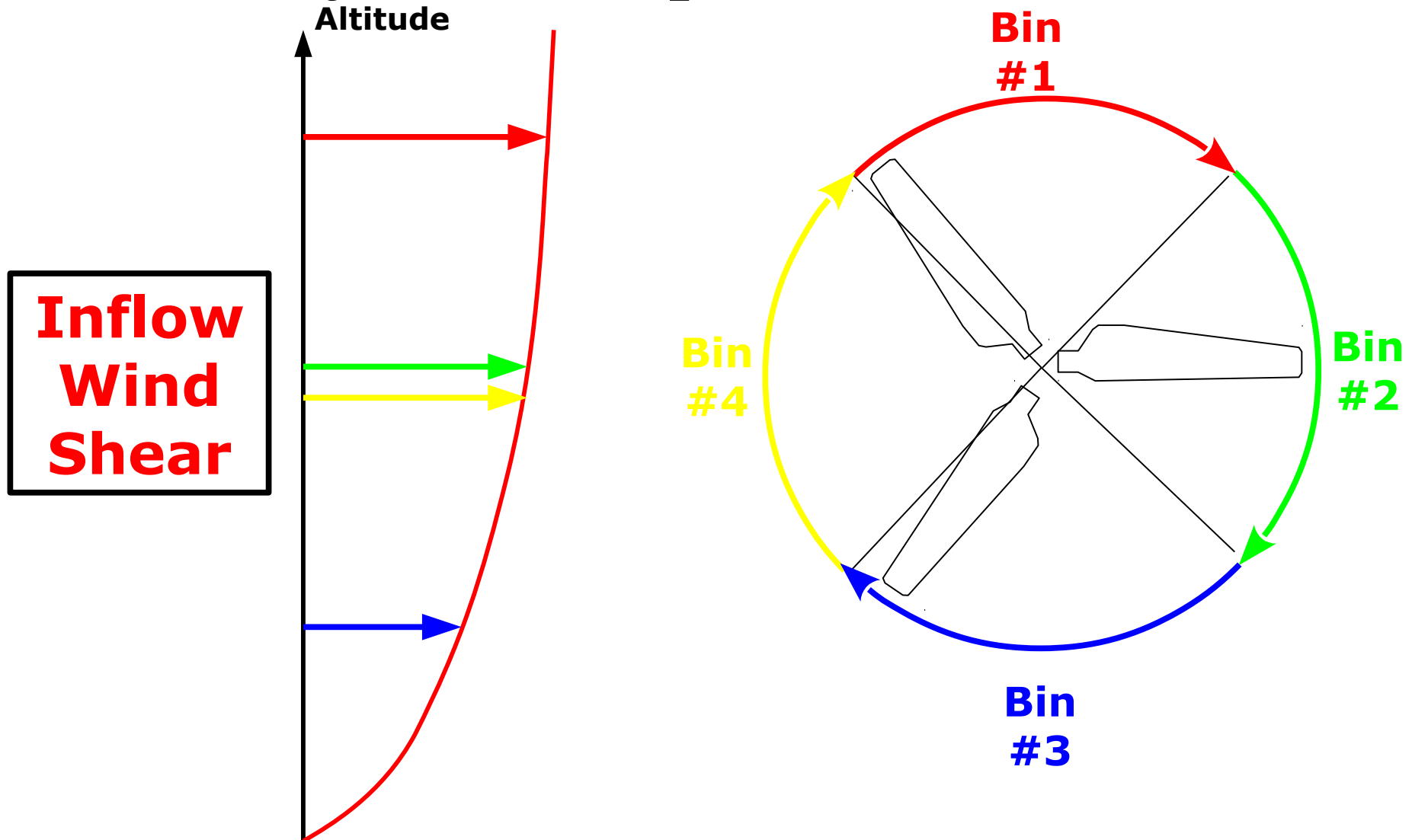


# Characterizing Wind Turbine Noise



# Characterizing Wind Turbine Noise: **AM**

**Periodic inflow wind speed!**

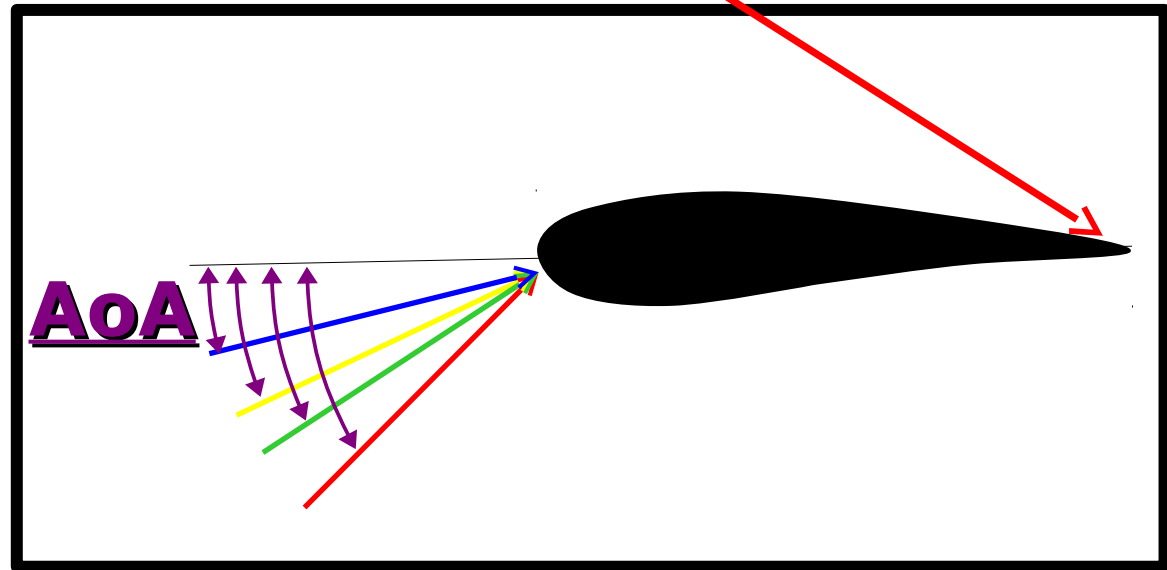
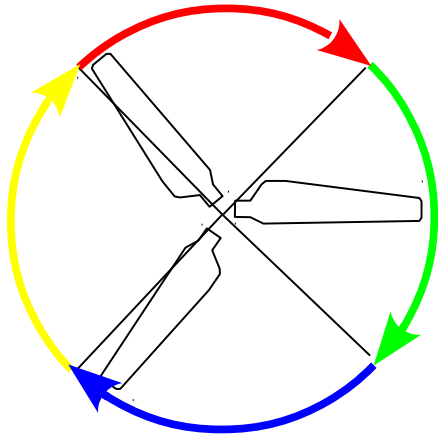




# Characterizing Wind Turbine Noise: **AM**

***Periodic angle of attack!***

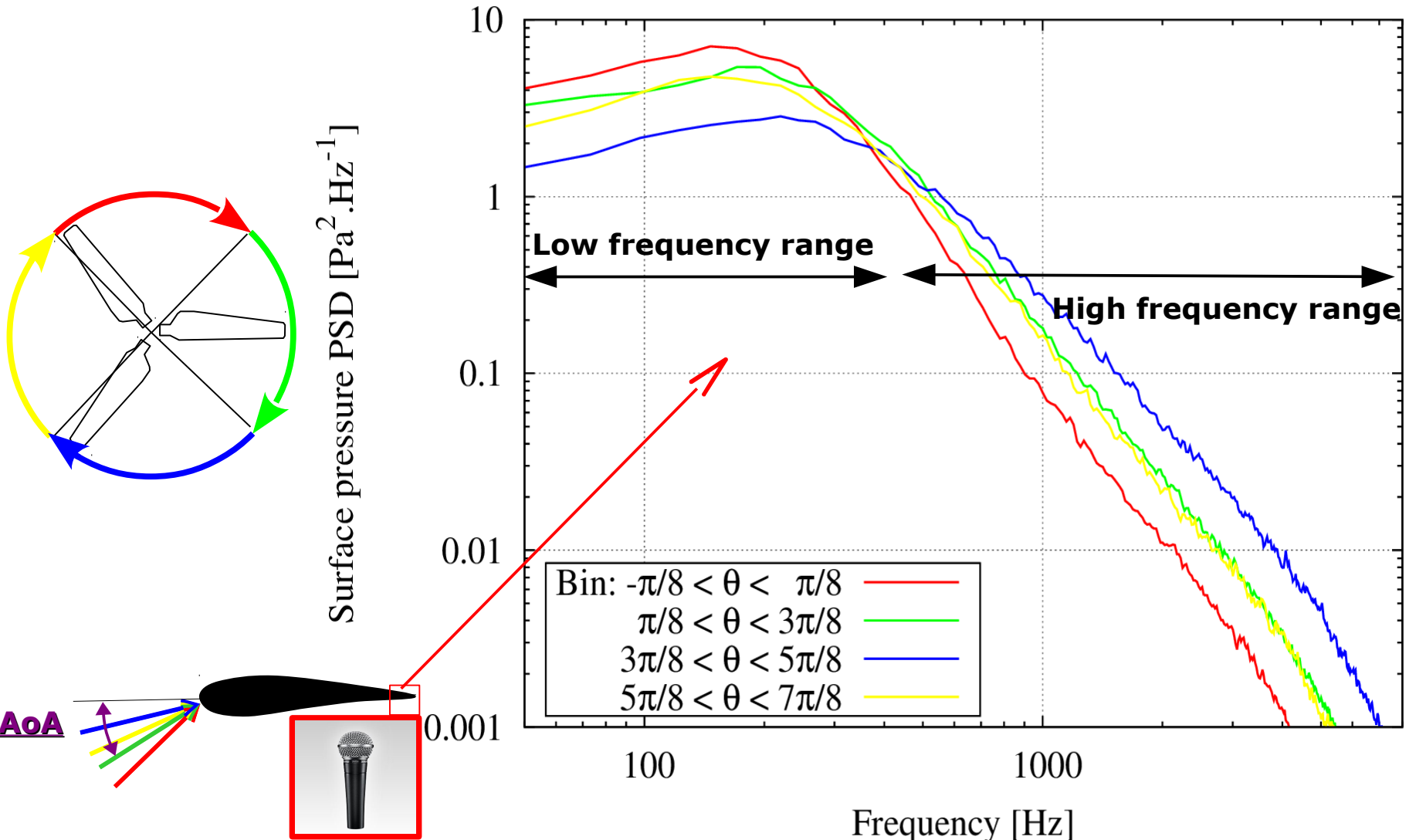
**SP measured at Trailing Edge**



**SP spectra binned  
according to  
Angle of Attack**

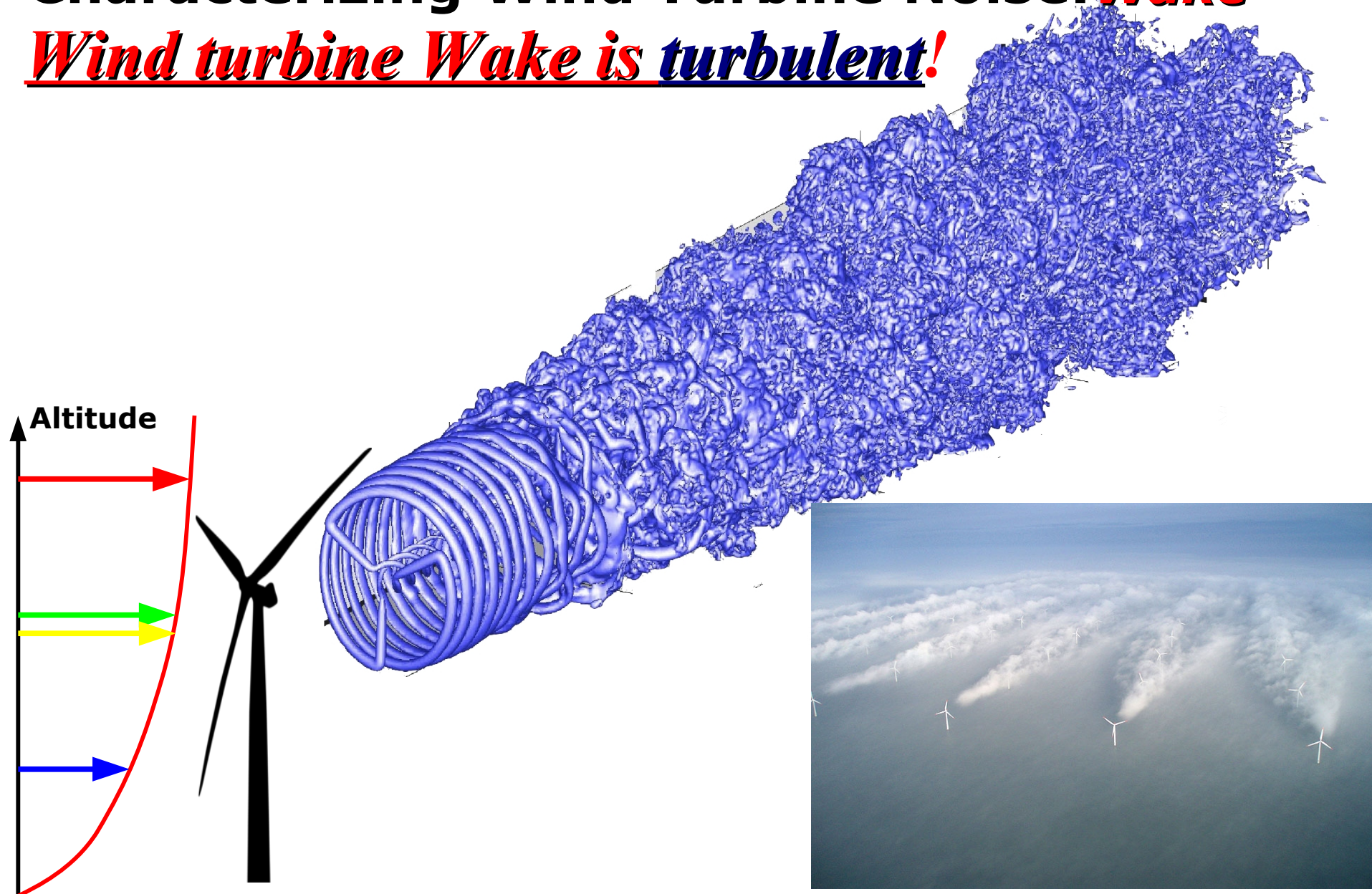
# Characterizing Wind Turbine Noise: **AM**

*Flow periodicity results in Amplitude Modulation!*



# Characterizing Wind Turbine Noise: **Wake** DTU

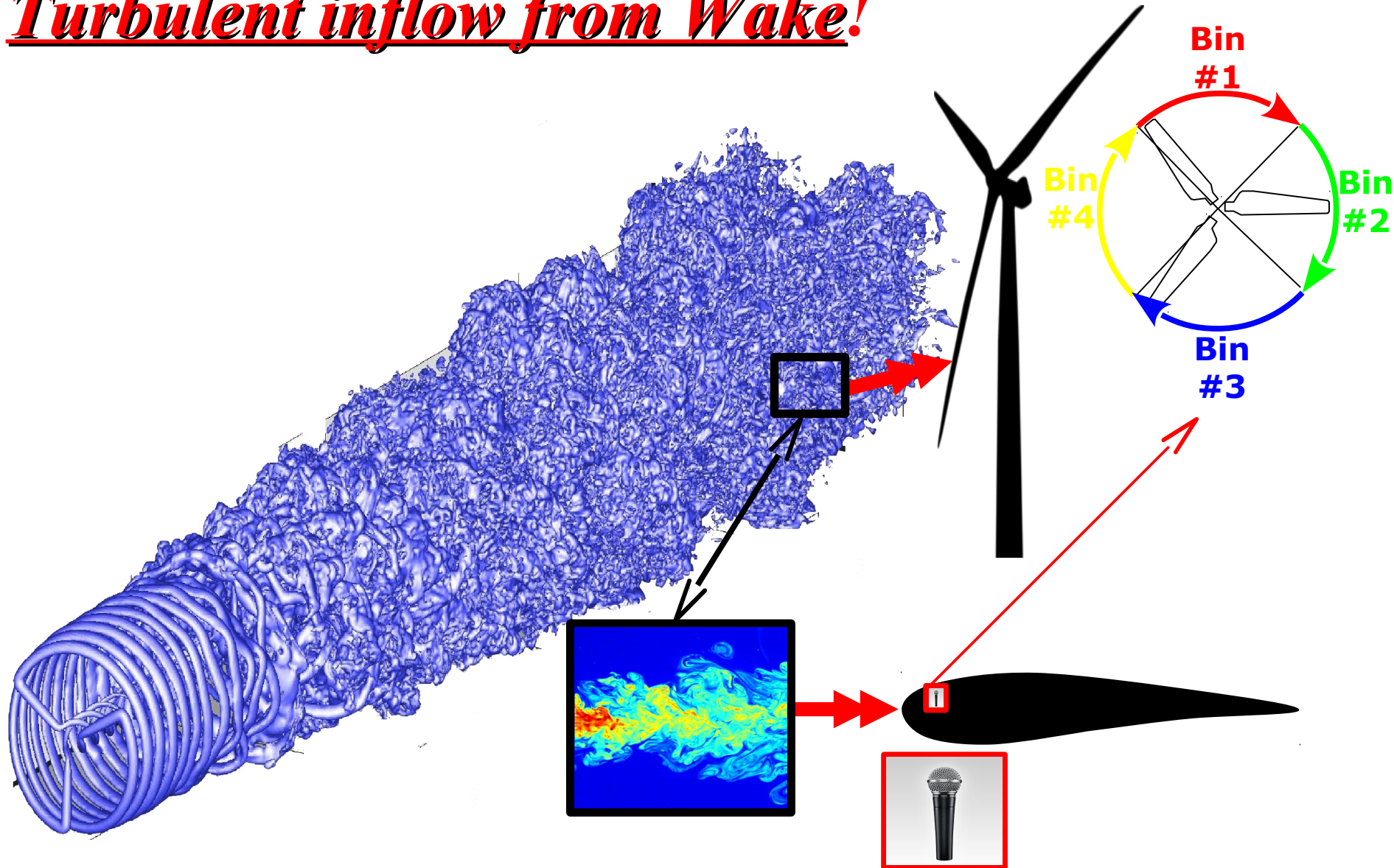
## ***Wind turbine Wake is turbulent!***





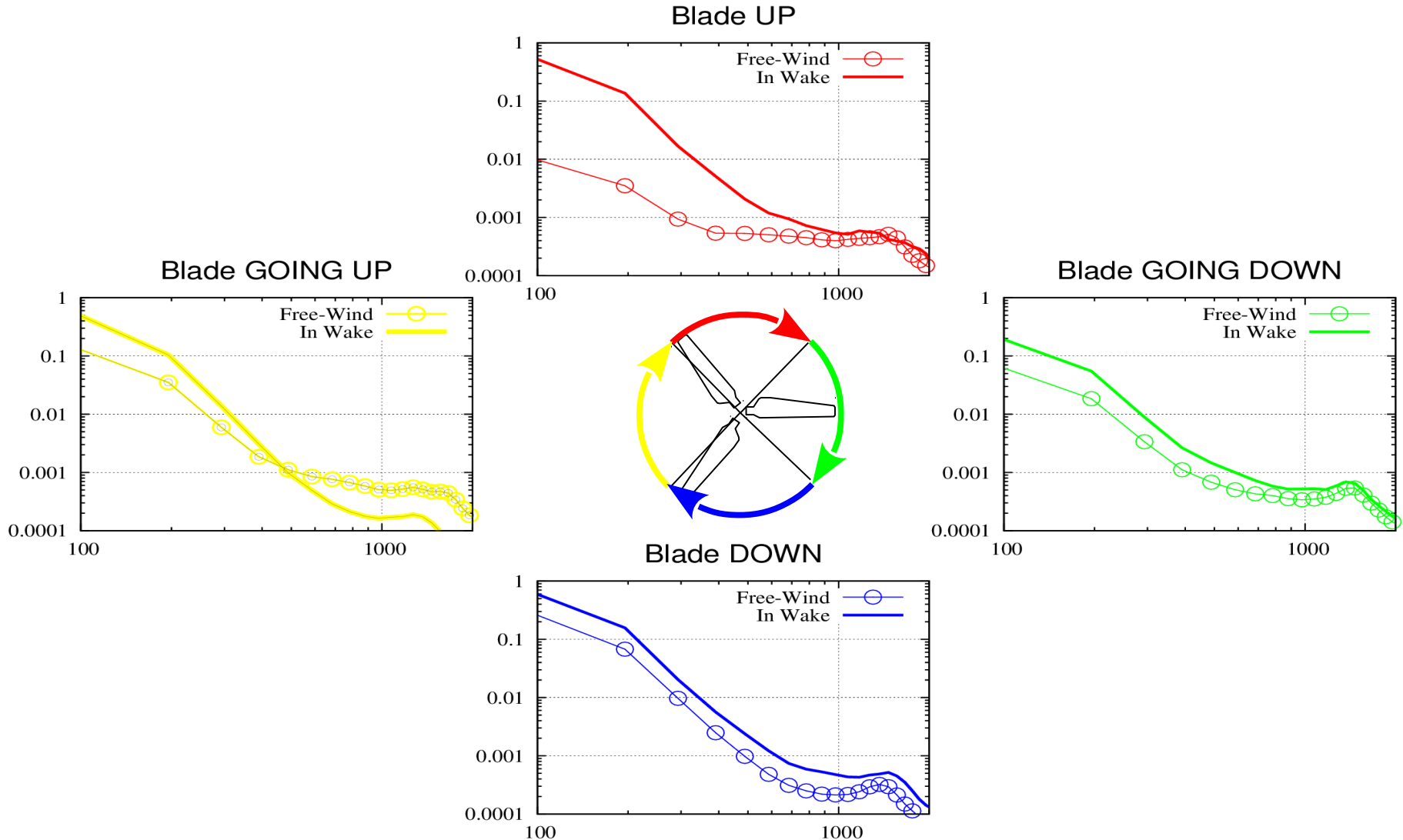
# Characterizing Wind Turbine Noise: ***Wake***

## ***Turbulent inflow from Wake!***



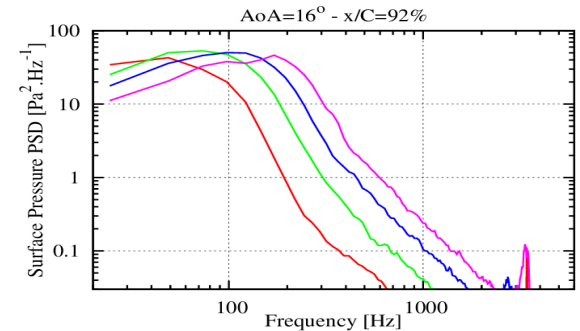
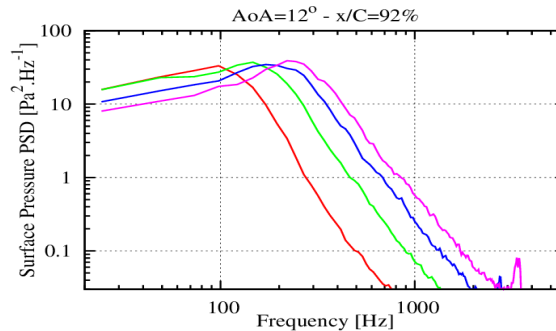
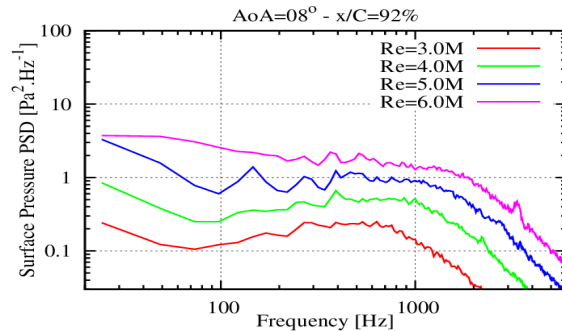
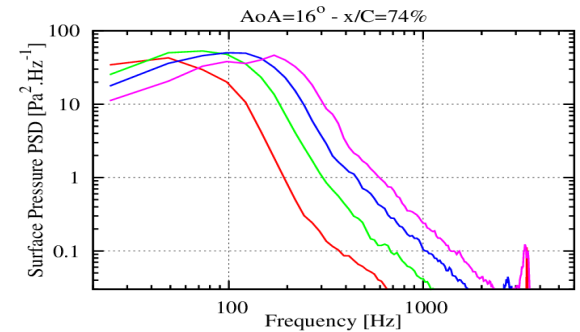
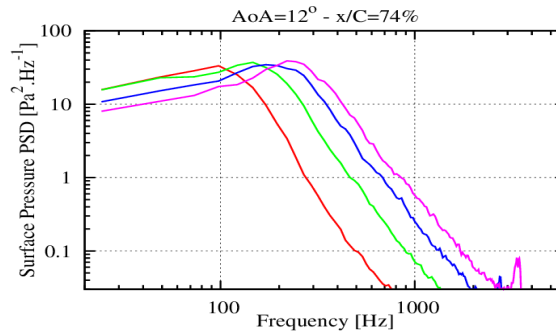
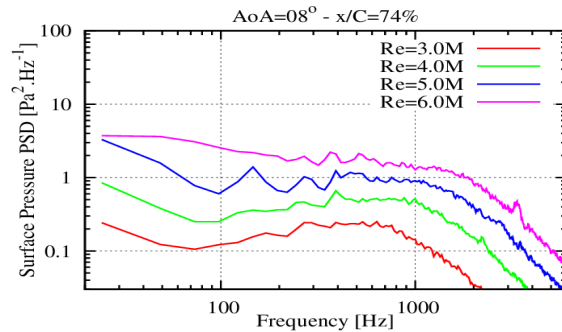
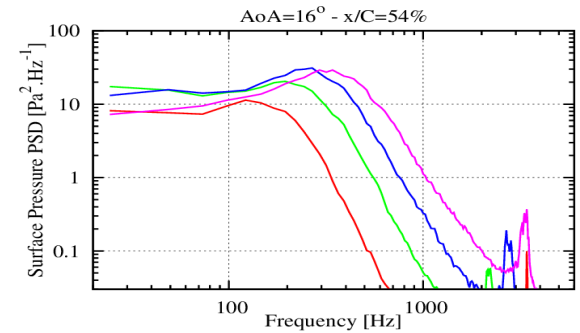
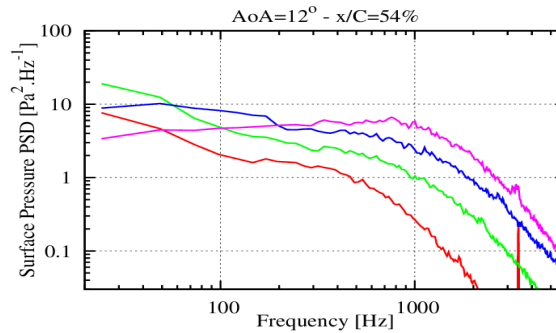
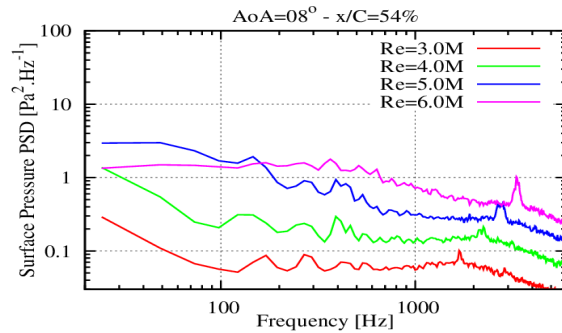
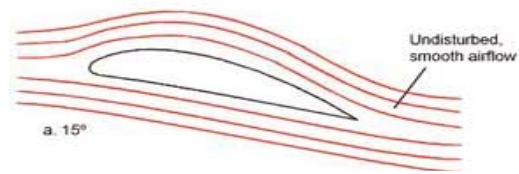
# Characterizing Wind Turbine Noise: **Wake**

## **Turbulent inflow NOISE from Wake!**



# Characterizing Wind Turbine Noise:

***Stall noise!***





## *Surface pressure measurements showed:*

- **Trailing edge noise + Wind shear  
= Amplitude Modulation**
- **Wind turbine wake  
= Higher turbulent inflow noise**
- **Stall noise increases noise in range 50-200 Hz**
- **Tip noise... Could not be assessed with our experimental set-up**

# Mitigation of Wind Turbine Noise

## What can be done...?

➤ Food for thought...

## What can be done...?

- Wind turbine farm design and siting

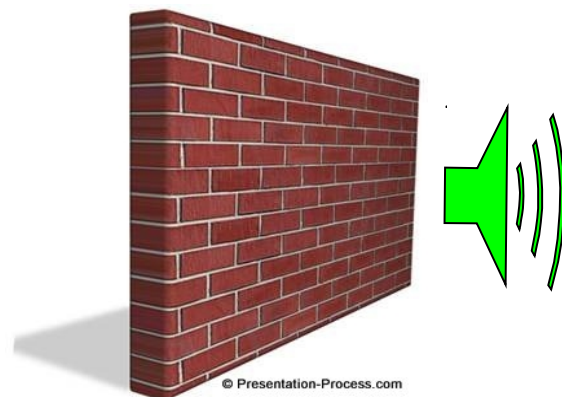
Good understanding of the *noise propagation* is the key!

- Deal with actual noise sources  
In the perspective of the mechanisms introduced in this presentation...

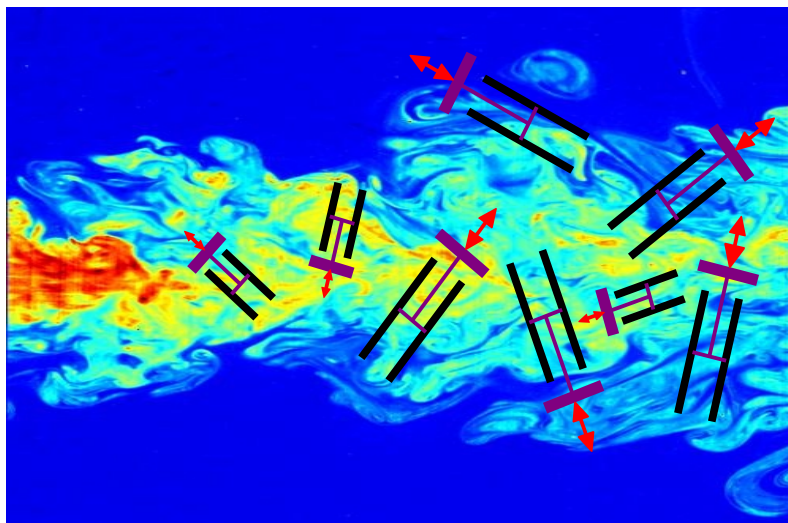
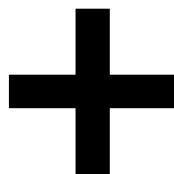
- However, **remember** that the two aspects may interact (farm)... It can get really complicated!!!

# Mitigation strategy of WT noise

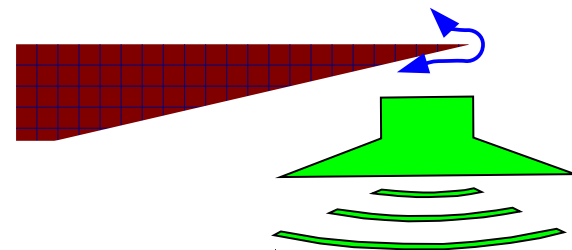
## What can be done...?



Hard surface  
and  
sharp edge  
scattering effect



Turbulence as  
noise  
energy source

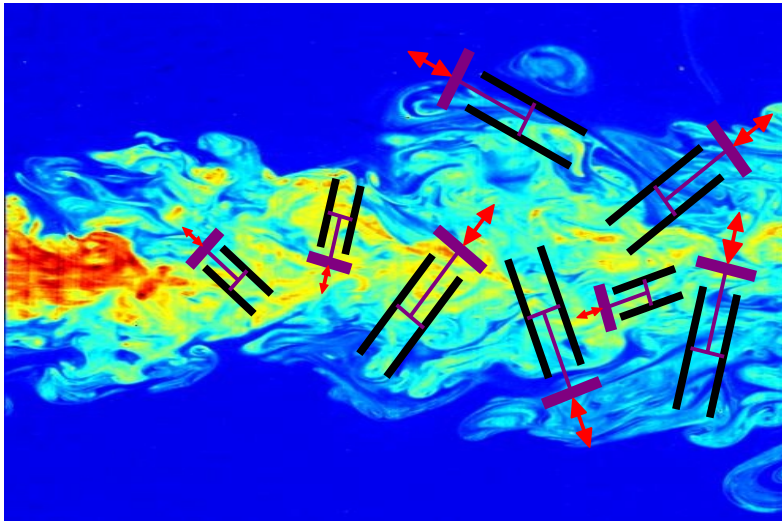


## Cure #1: Reducing the turbulence intensity

→ Alter BL development using specific airfoil design (*e.g. by decambering – but associated with loss of energy efficiency / lift*)

→ Alter BL turbulence with active control (*micro-jets, actuators*) or passive ones (*vortex generators for postponing stall*)

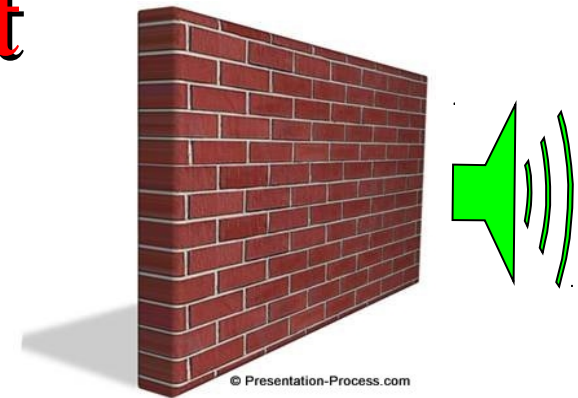
→ Reduce rotor speed or reduce blade pitch (*de-rating or other WT control strategies*)



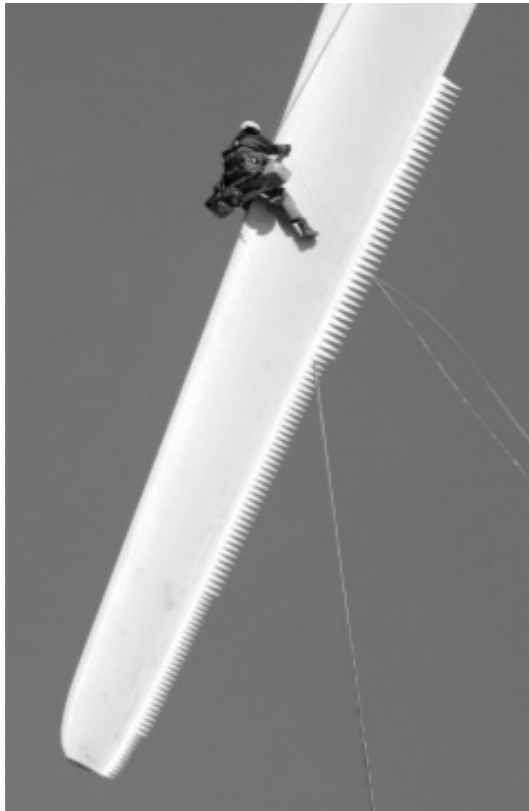
**Turbulence as  
noise  
energy source**

# Mitigation strategy of WT noise

## Altering the scattering effect

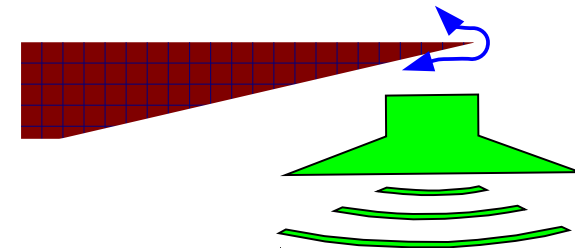


**Hard surface  
or  
sharp edge**  
**scattering effect**



**or**

**→ Porous surface...**





- **4 main noise generation mechanisms have been identified**
- **Evidence of these mechanisms on wind turbines using surface pressure measurements**
- **Some considerations on WT noise mitigation**
- ***Thank you!***